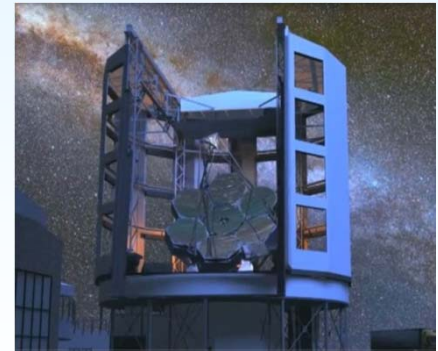
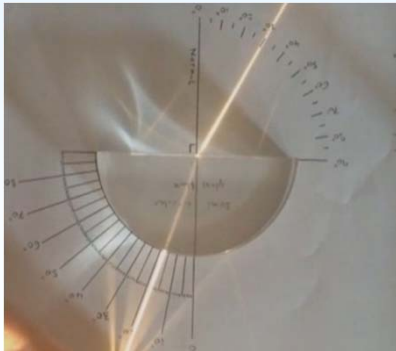
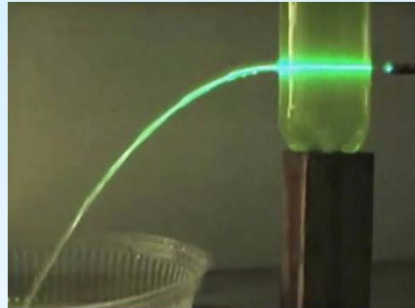
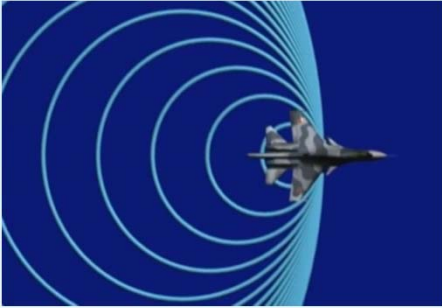




Wavemechanics and optics

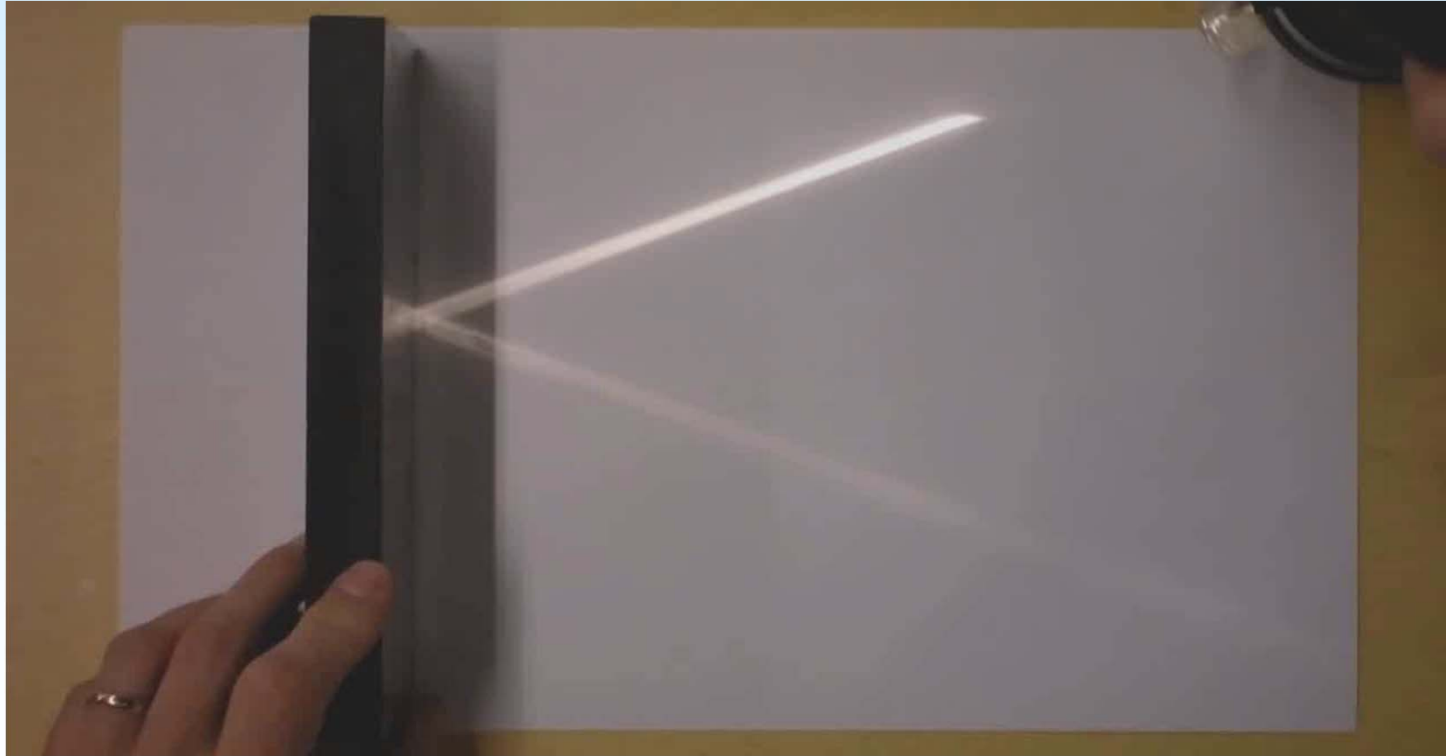


Chapter 34 - Optics





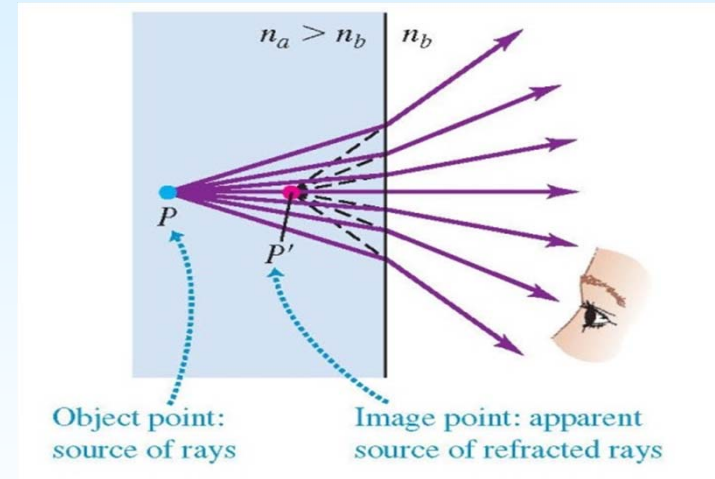
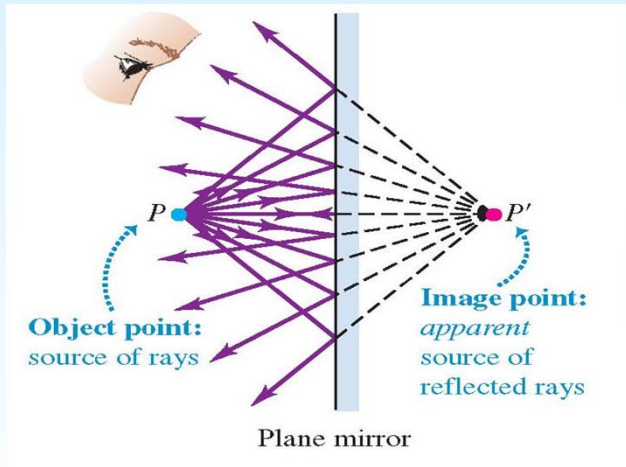
Geometrical optics: Flat mirrors



<https://www.youtube.com/watch?v=uQE659ICjqQ>



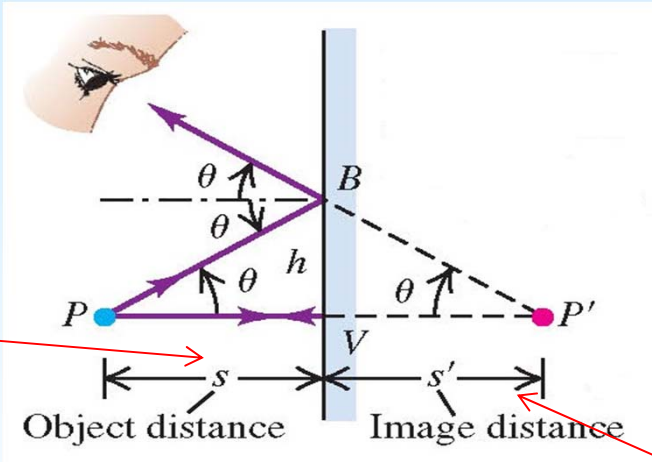
Virtual Images: outgoing rays diverge



Real Images: outgoing rays converge to an image that can be shown on a screen

• Point object

positive



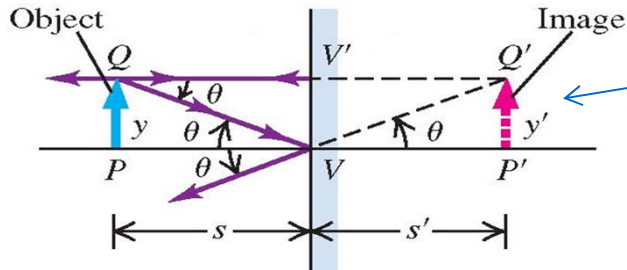
Sign rules:

Object distance (s) - positive if same side as incoming light.

Image distance (s') - positive if same side as outgoing light.

negative

↑
Extended object



Virtual image

$$m = \frac{y'}{y} \quad (\text{lateral magnification})$$

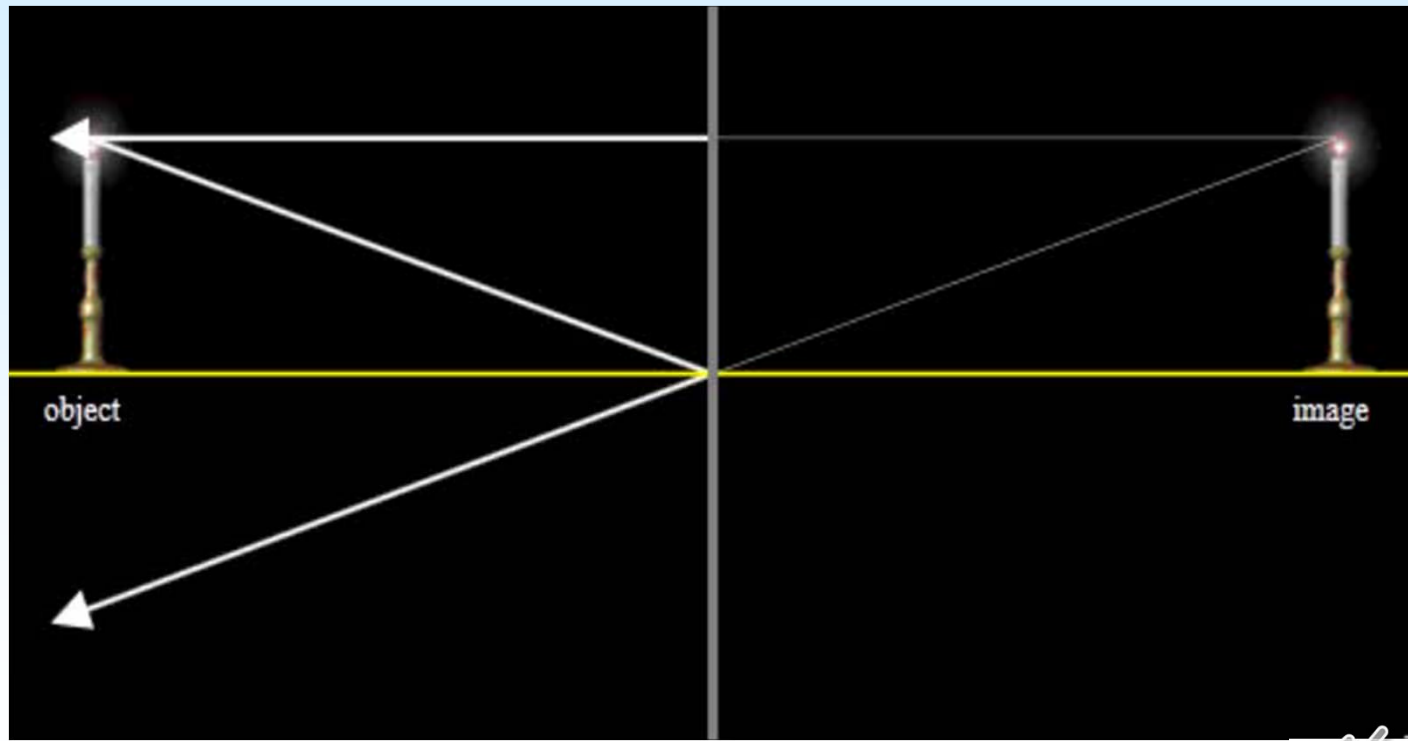




Geometrical optics: Flat mirrors



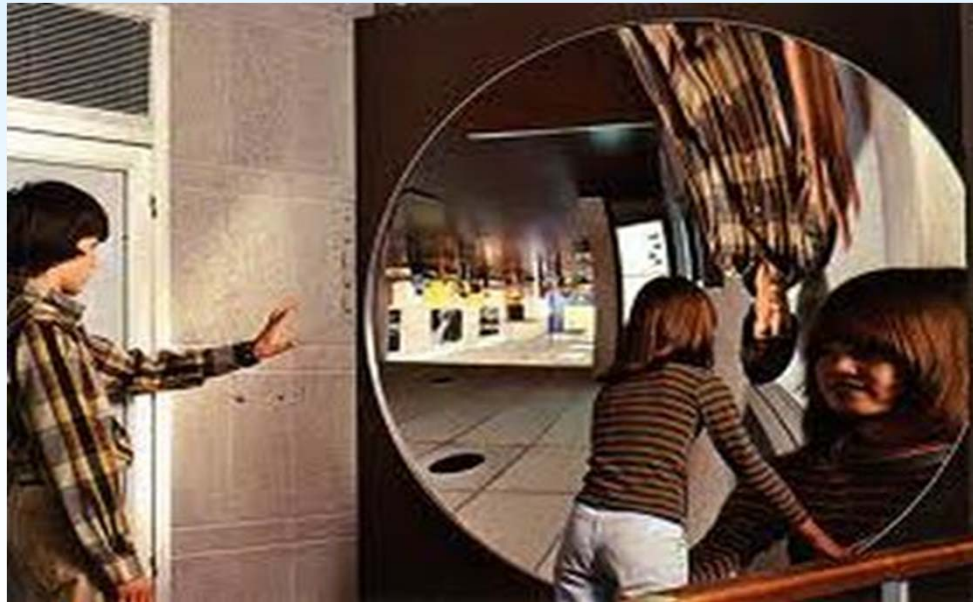
Simulation
of a flat
mirror:



<http://www.opensourcephysics.org/osp/EJSS/3650/21.htm>



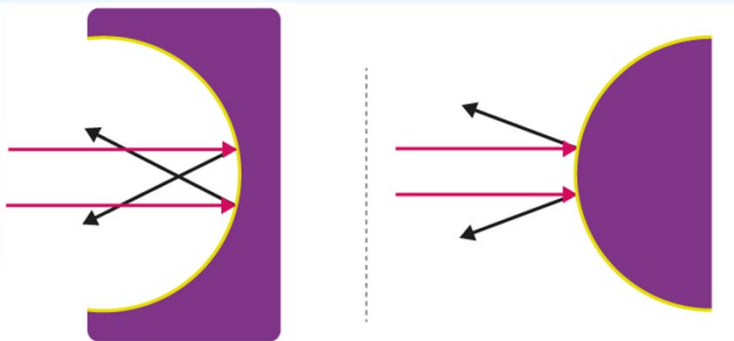
Concave mirrors



Geometrical optics: Concave mirrors

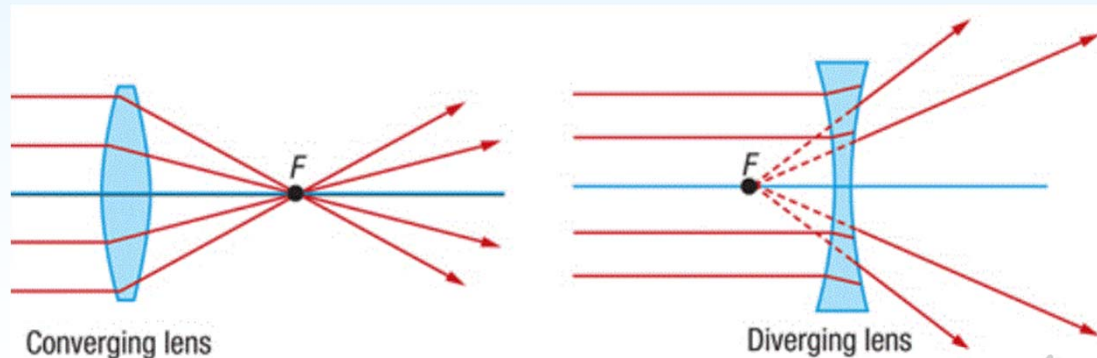
Concave means "hollowed out or rounded inward" and is easily remembered because these surfaces form a "cave".
The opposite is **convex meaning** "curved or rounded outward."

Concave & Convex mirror



Converging & Diverging

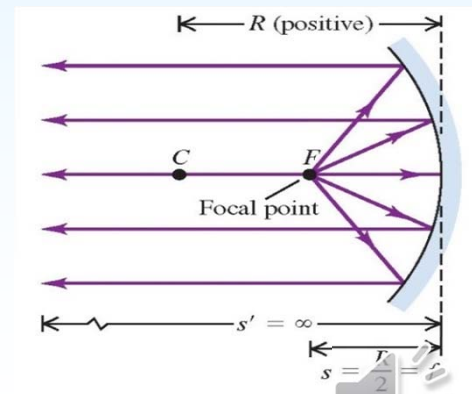
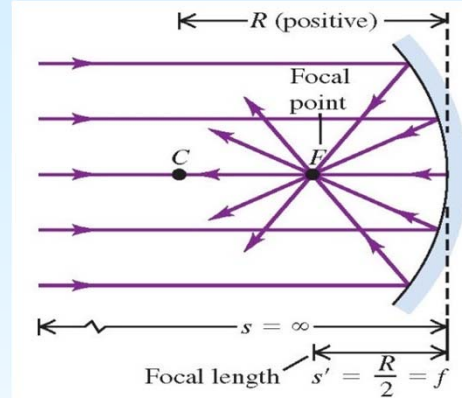
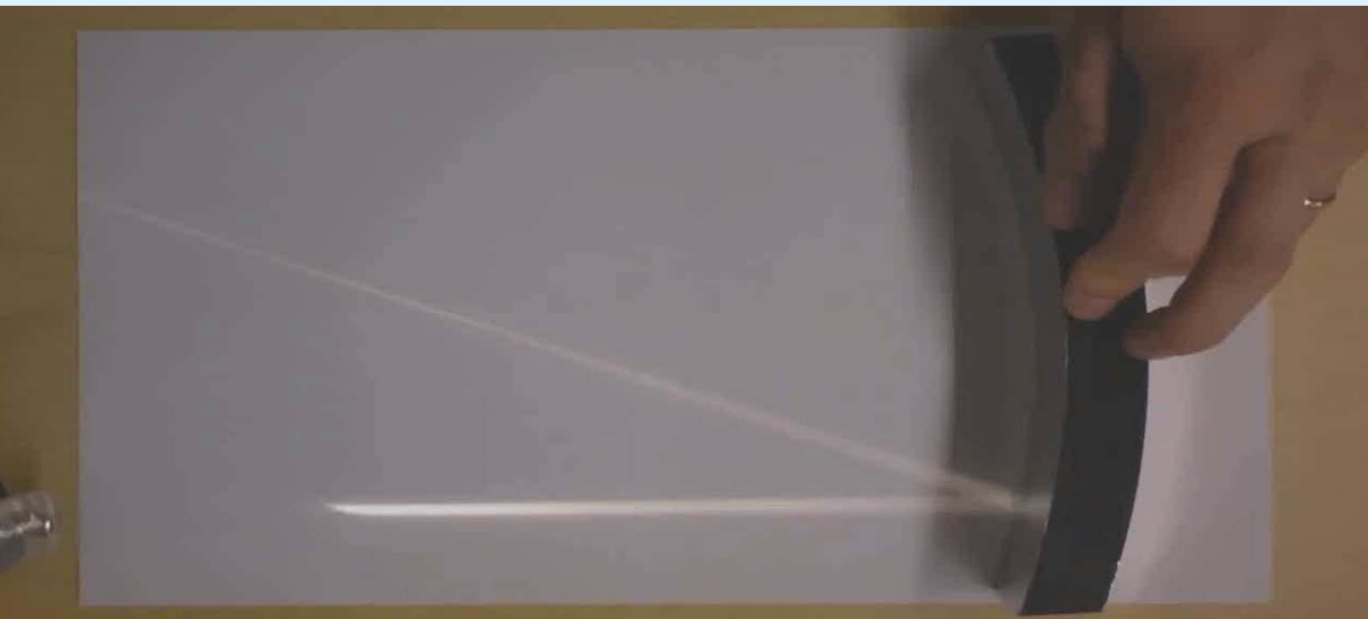
Convex & Concave lens



Converging lens

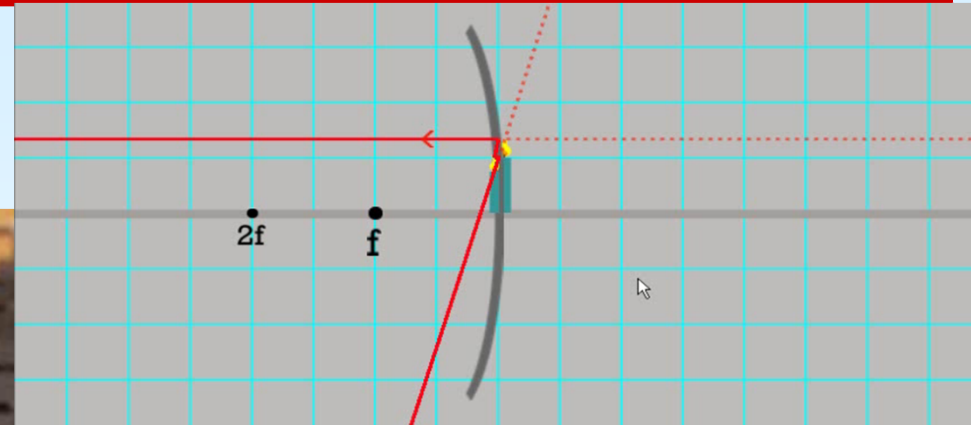
Diverging lens

Focal point





Geometrical optics: Concave mirrors





Geometrical optics: Concave mirrors



Concave mirrors can produce real images



Geometrical optics: Concave mirrors

Sign rules:

Positive object distance (s) =

Object is on the side of the incoming light.

Positive image distance (s') =

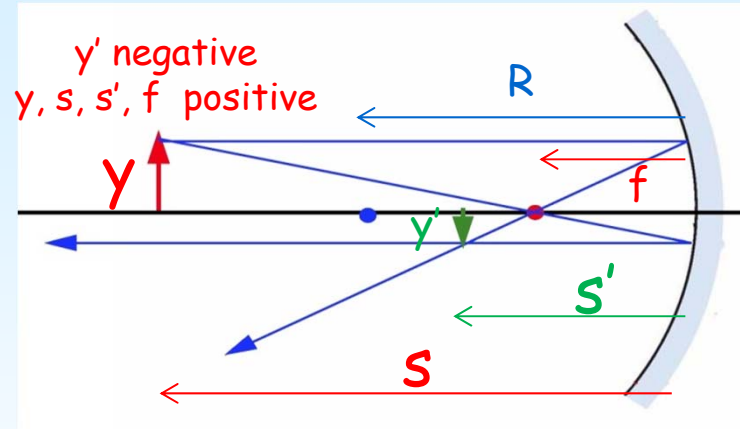
Image and outgoing light on the same side.

Positive radius of curvature (R) =

Center is on the side of outgoing light.

Positive magnification (m) =

Direction of object and image is the same.



$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

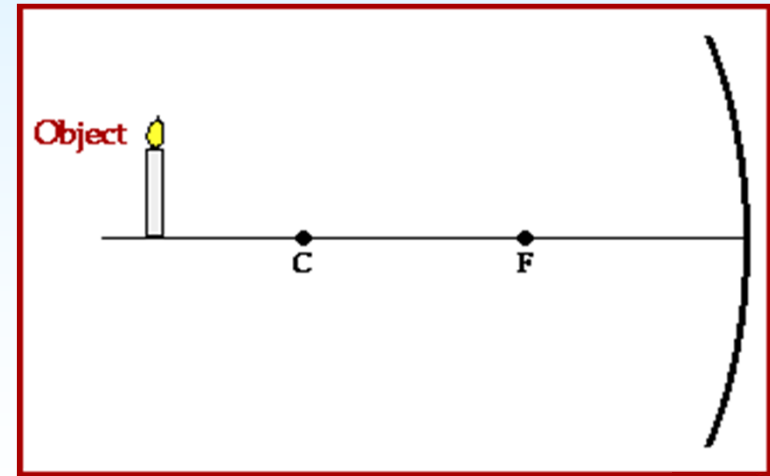
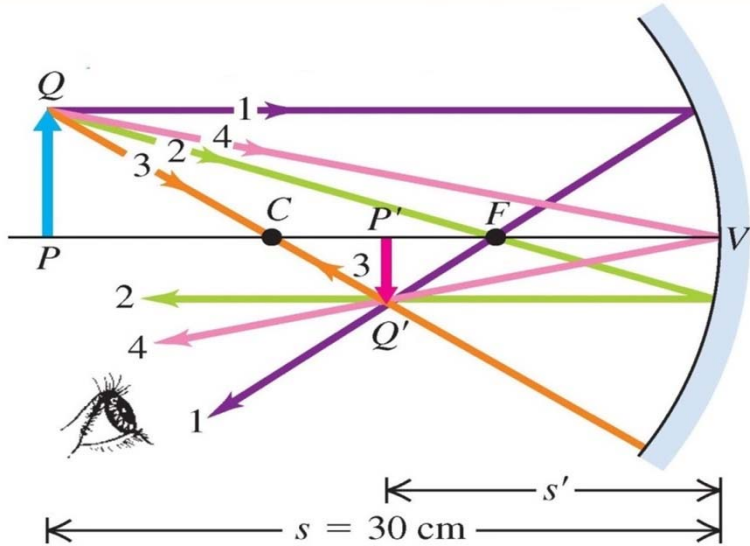
$$f = \frac{R}{2}$$

$$m = \frac{y'}{y} = -\frac{s'}{s}$$



An infinite number of rays can be drawn from an object to its image.

But only two rays are needed to determine the location of the image.

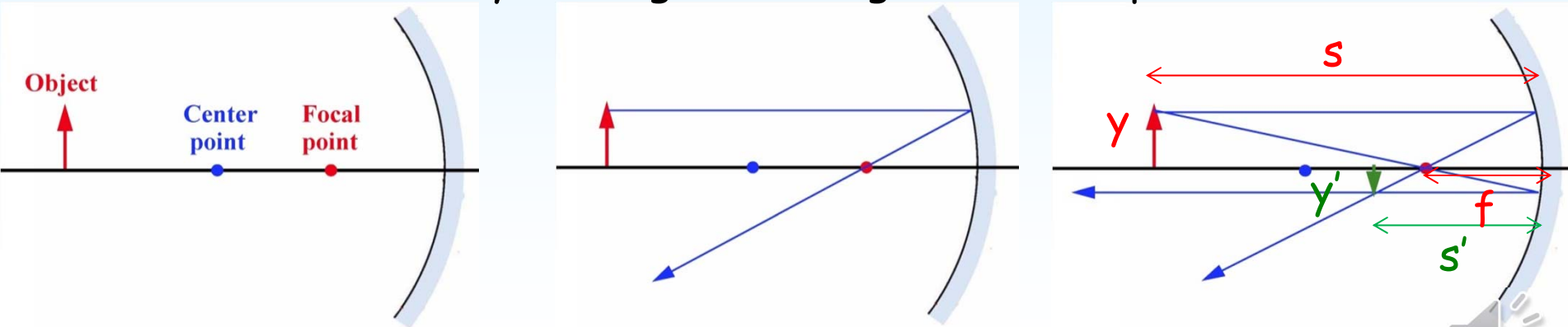


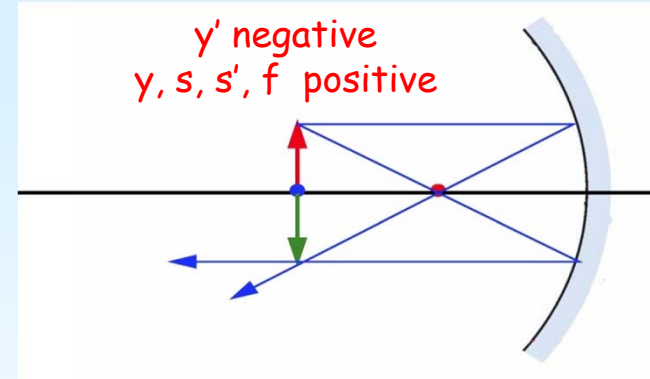
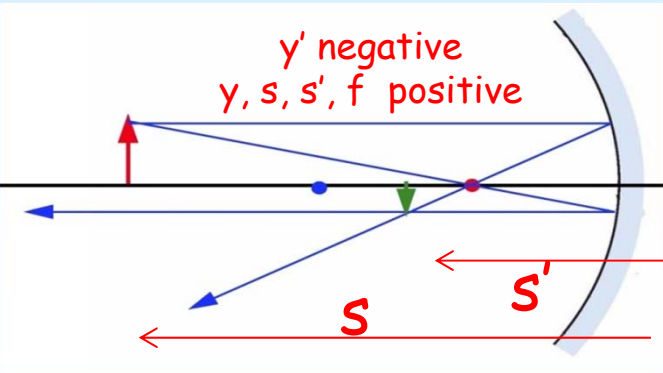
Geometrical optics: Concave mirrors

How to find the image in a concave mirror

The bottom of the object is on the optical axis and so the bottom of the image will also be on the optical axis.

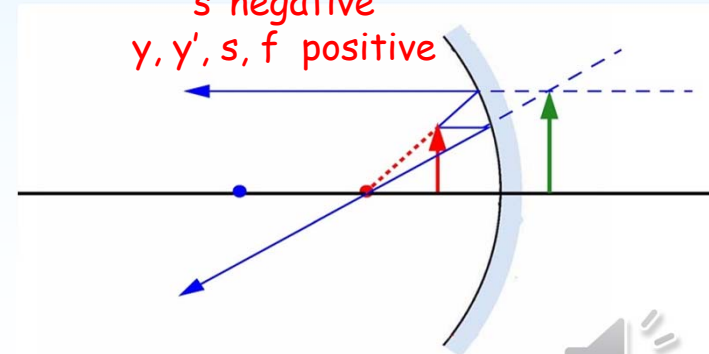
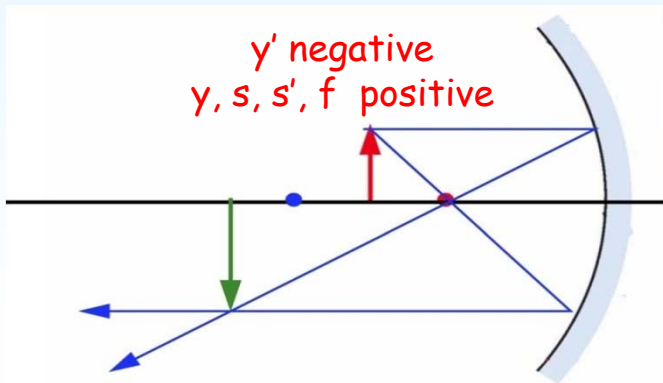
The top of the image can be found with any two rays. Use for example two rays that goes through the focal point.





$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

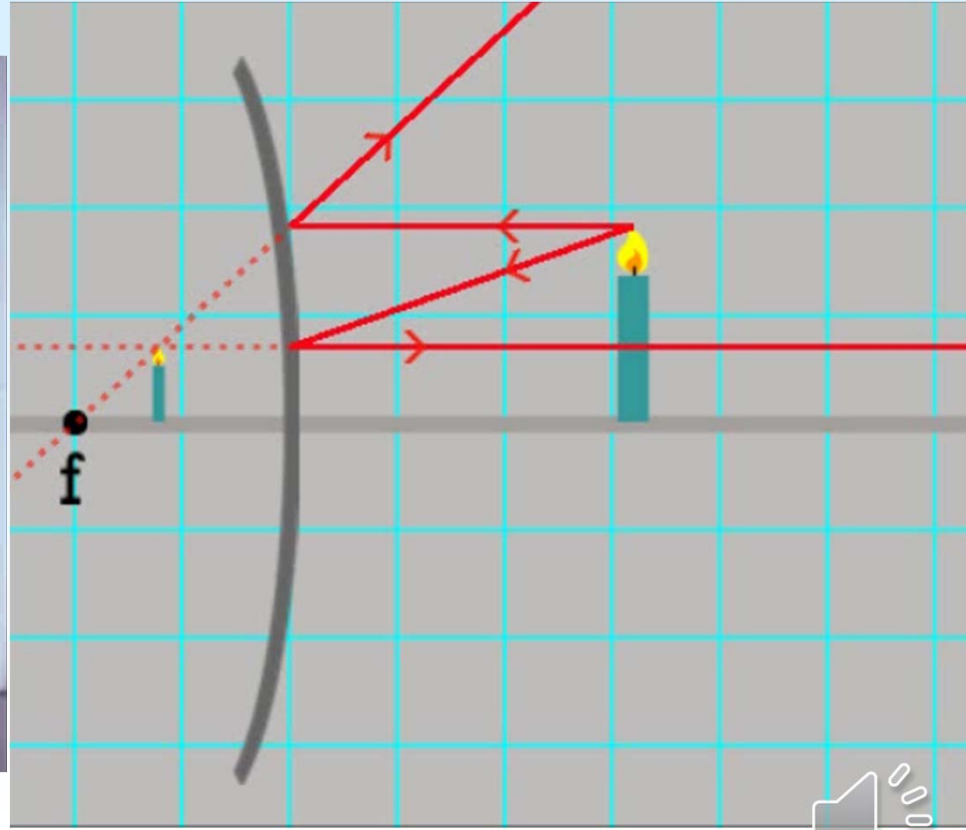
$$m = \frac{y'}{y} = -\frac{s'}{s}$$





Convex mirrors

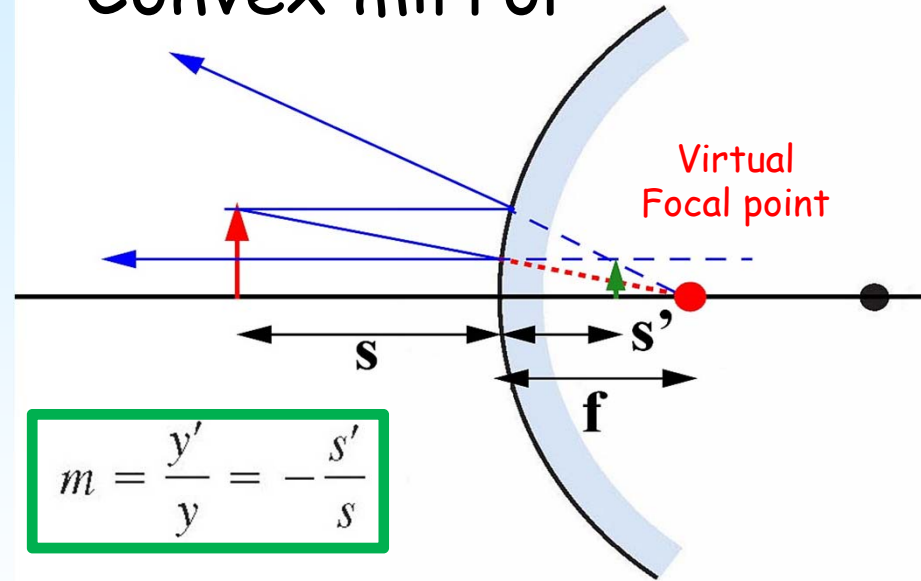






https://www.youtube.com/watch?v=J6LQM6re_1s

Convex mirror



$$m = \frac{y'}{y} = -\frac{s'}{s}$$

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

s', f negative
 y, y', s positive

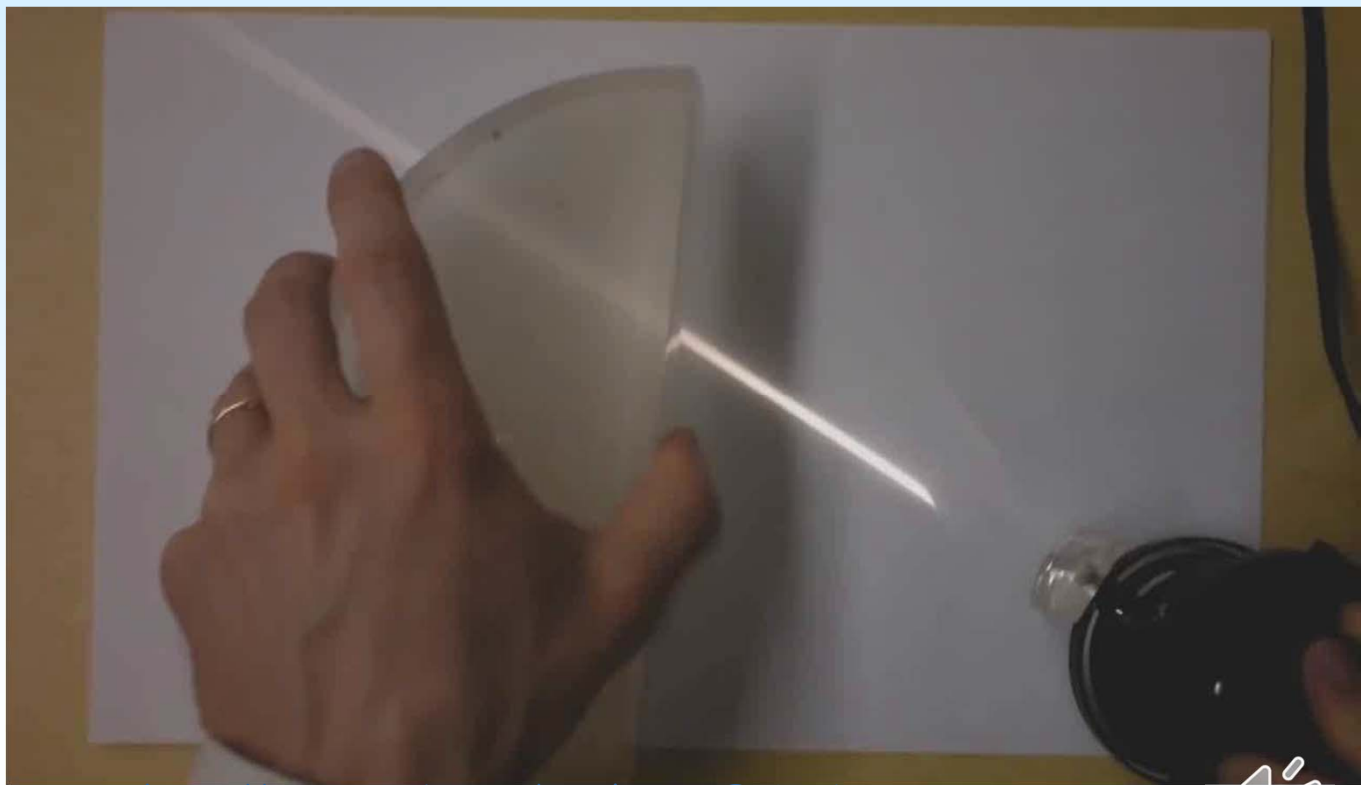




Geometrical optics: Spherical surface



Spherical surface



<https://www.youtube.com/watch?v=uQE659ICjqQ>



Sign rules:

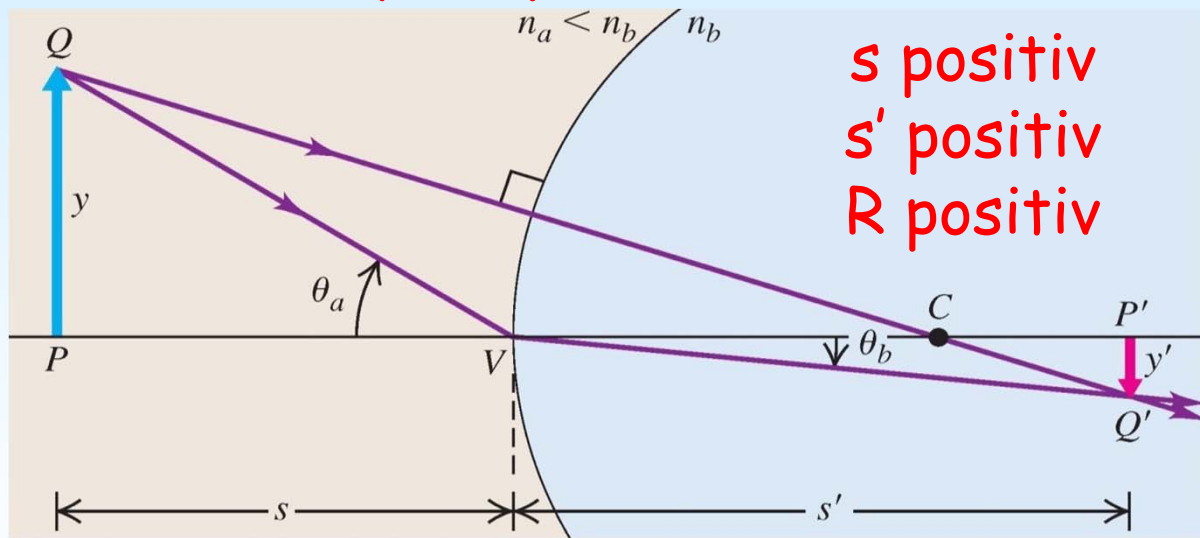
Positive object distance (s) =
Object is on the side of the incoming light.

Positive image distance (s') =
Image and outgoing light on the same side.

Positive radius (R) =
Center is on the side of outgoing light.

Positive magnification (m) =
Direction of object and image is the same.

Summary - spherical surface



$$\frac{n_a}{s} + \frac{n_b}{s'} = \frac{n_b - n_a}{R}$$

$$m = \frac{y'}{y} = -\frac{n_a s'}{n_b s}$$

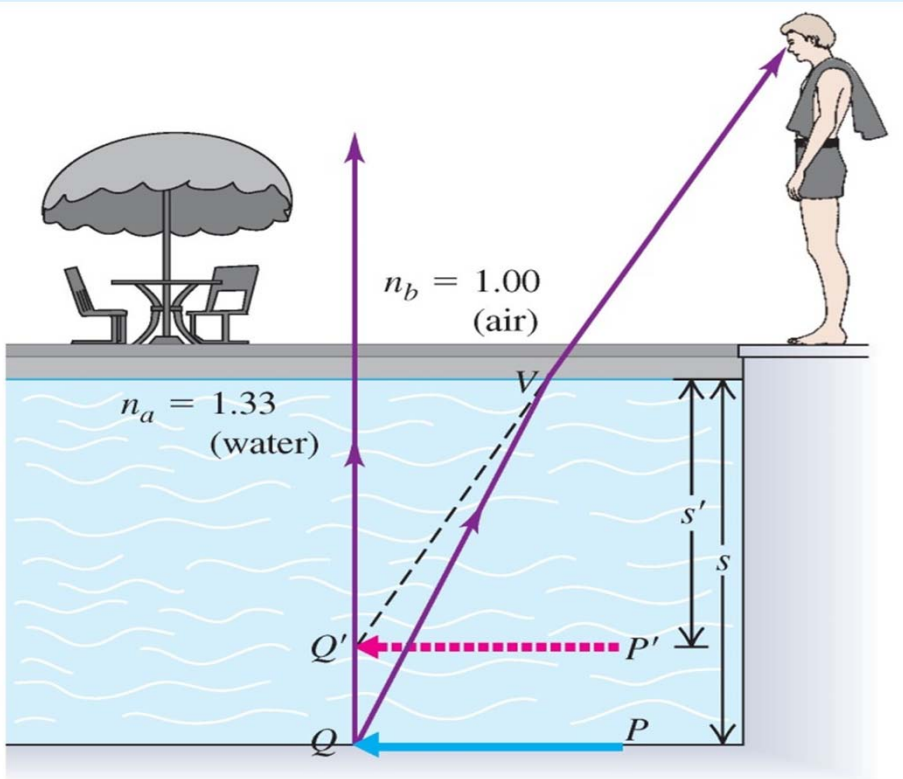


Flat surfaces



<https://www.youtube.com/watch?v=7aU8sX8cFNs>

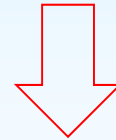




Special case: Flat surface

$$\frac{n_a}{s} + \frac{n_b}{s'} = \frac{n_b - n_a}{R} = 0$$

∞



$$n_a/s = -n_b/s'$$

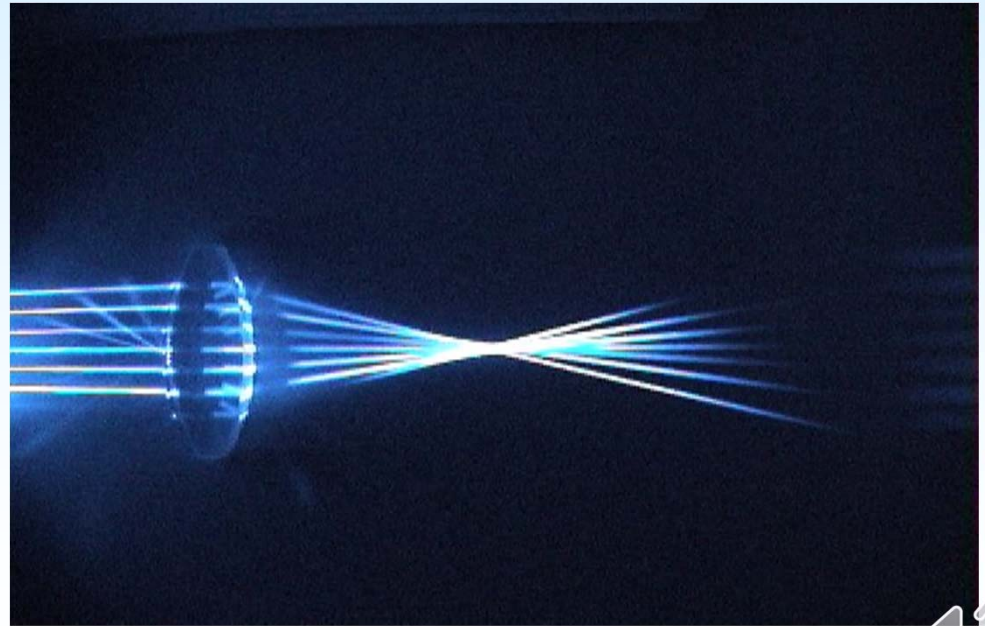
$$-s'/s = n_b/n_a$$



Geometrical optics: Convex lenses



Convex lenses

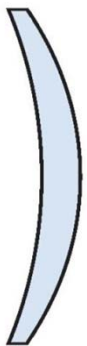


Different types of lenses

A lens thicker in the middle than in the edges is convergent.

A lens thinner in the middle than in the edges is divergent.

Converging lenses



Meniscus



Planoconvex



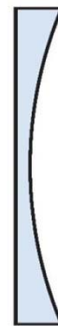
Double convex



Diverging lenses



Meniscus



Planoconcave



Double concave

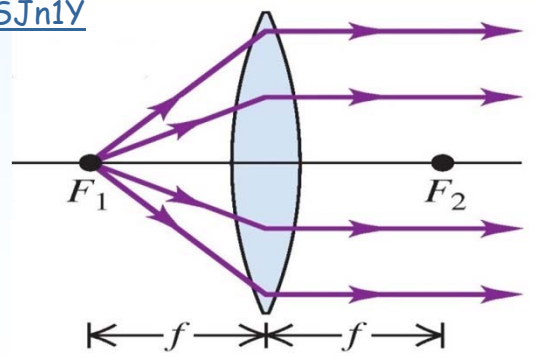
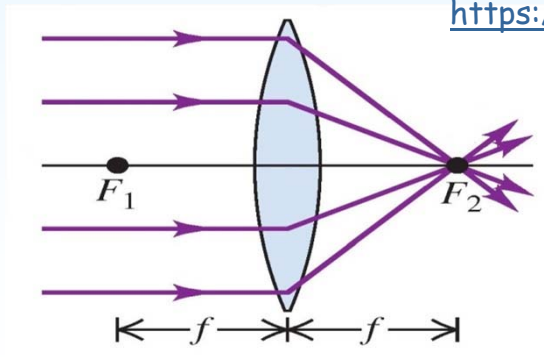




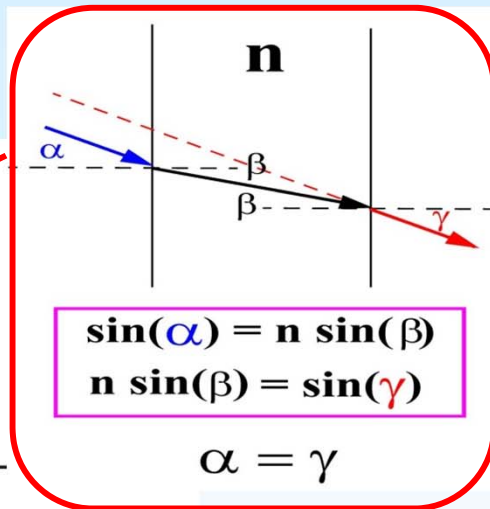
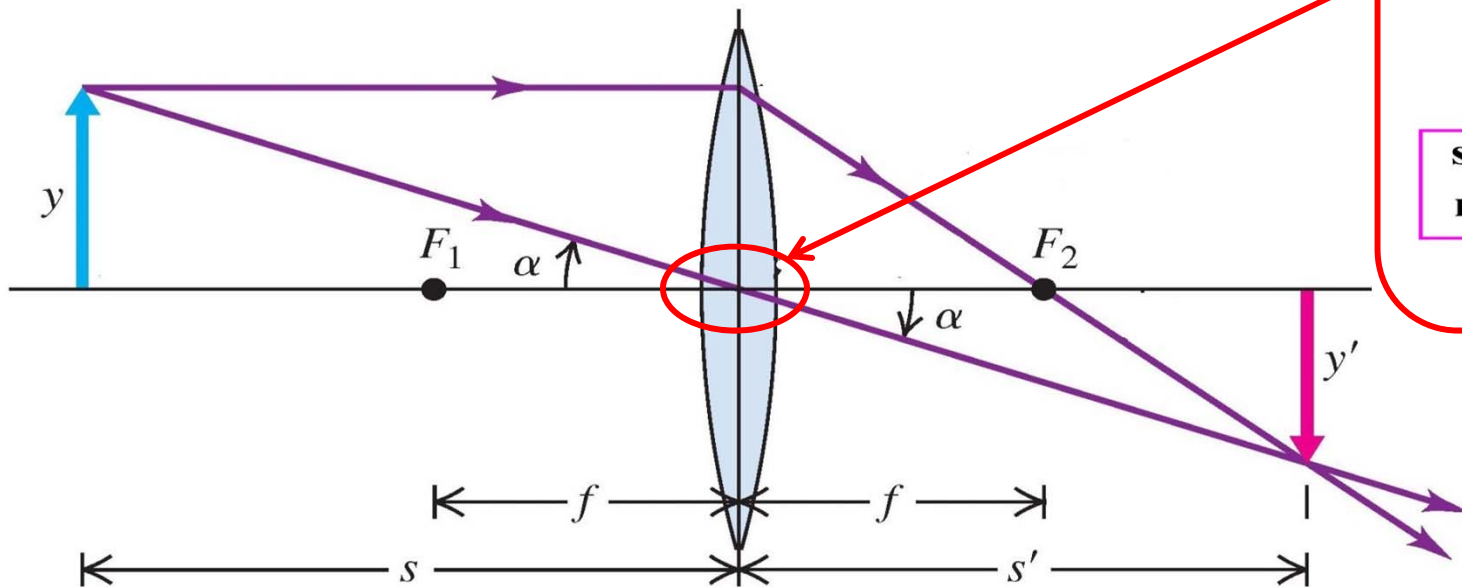
Geometrical optics: Convex lenses



https://www.youtube.com/watch?v=4zuB_dSJn1Y

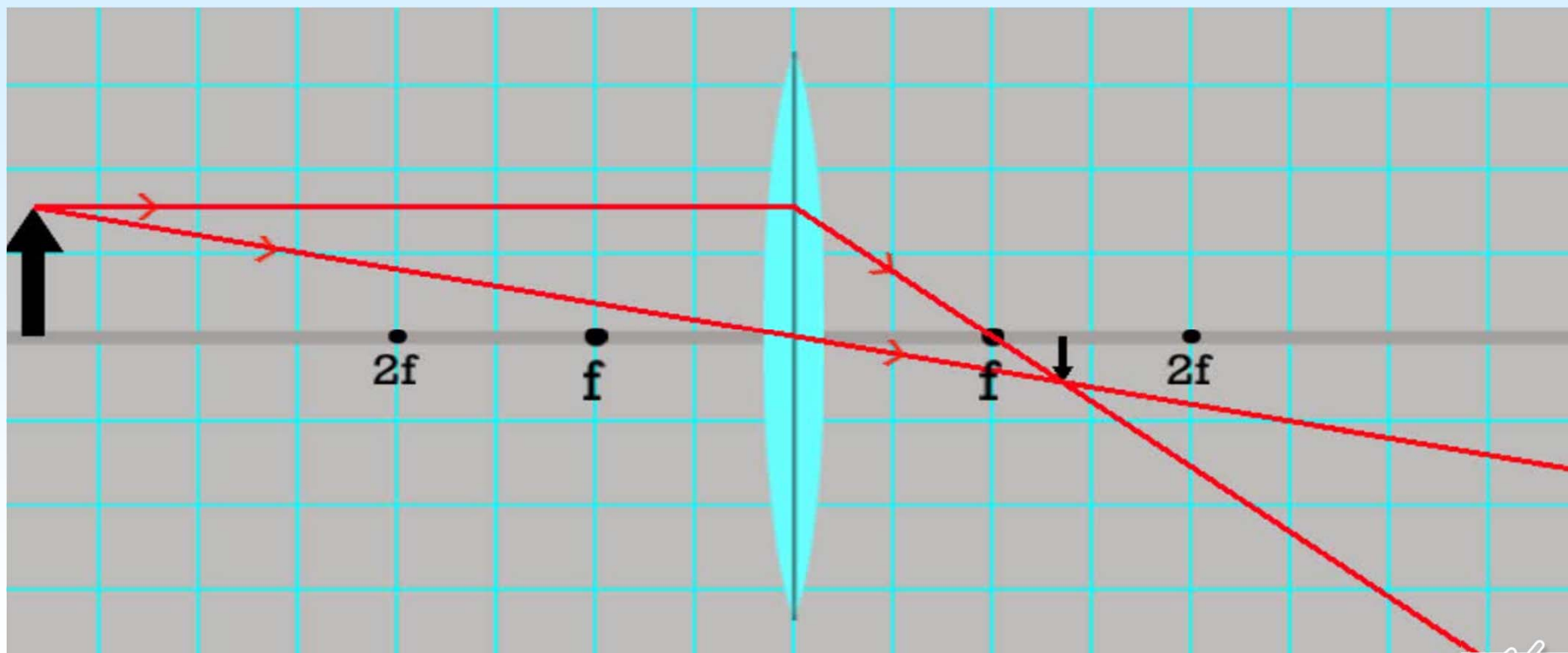


Two useful rays:





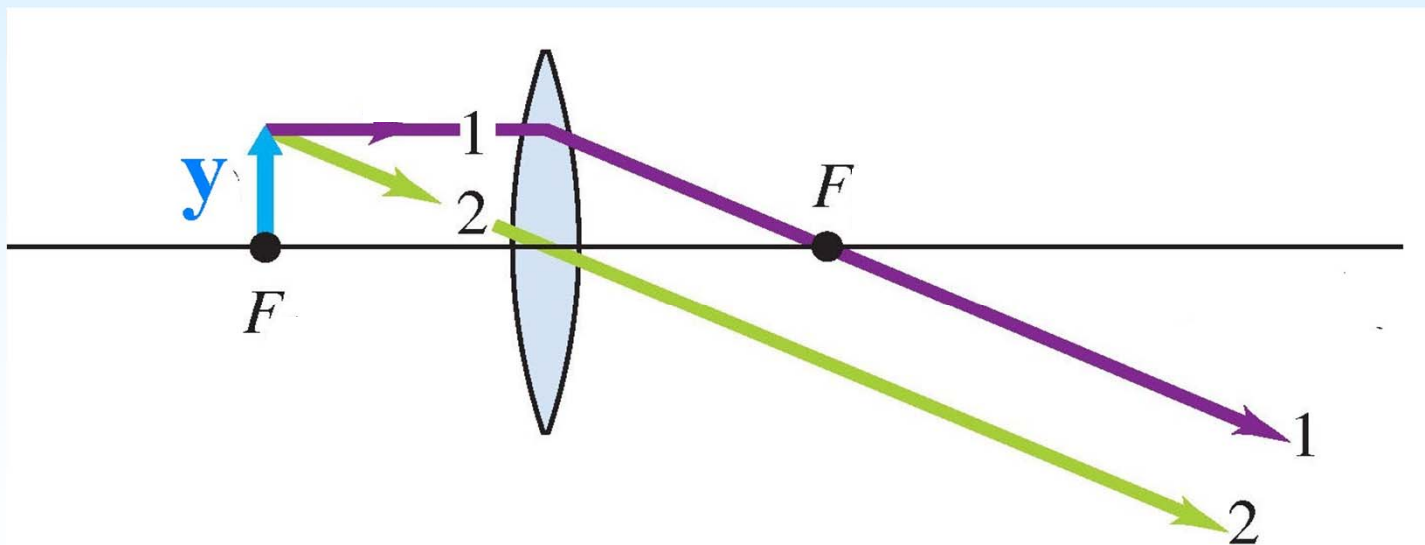
Geometrical optics: Convex lenses



<http://simbucket.com/lensesandmirrors/>



An object placed at the focal point seems to be infinitely far away



Sign rules:

Positive object distance (s)

Object and incoming light is on the same side.

Positive image distance (s')

Image and outgoing light is on the same side

Positive focal length (f)

Converging (convex) lenses

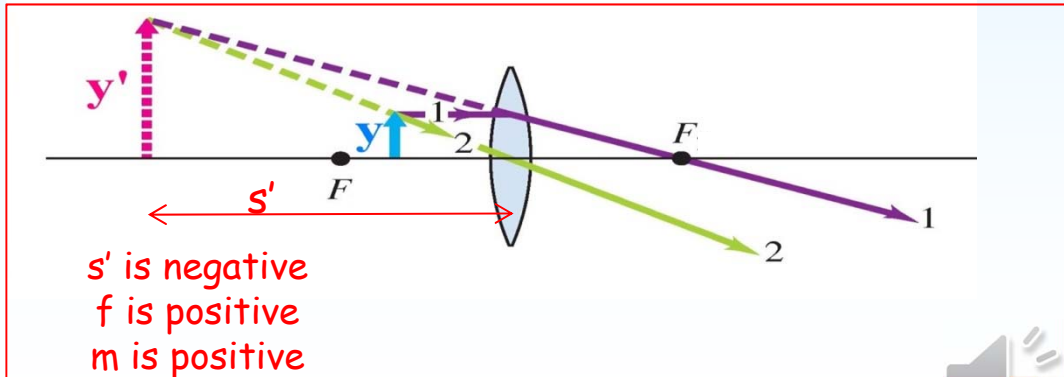
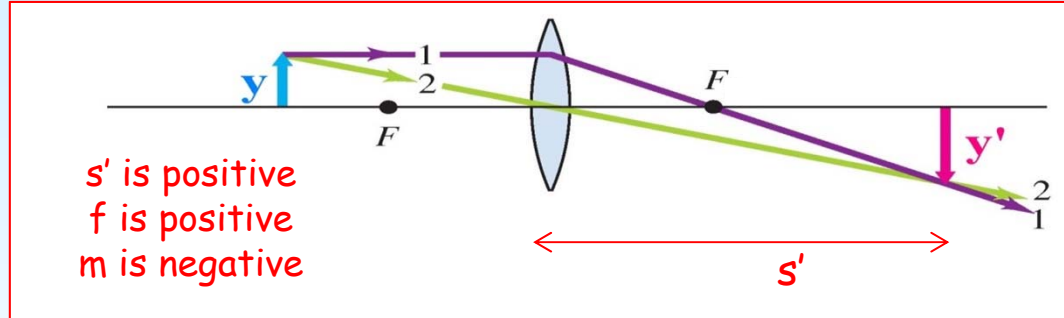
Positive magnification (m)

Same direction of object and image.

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

$$m = \frac{y'}{y} = -\frac{s'}{s}$$

Summary of convex lenses





Geometrical optics: Convex lenses



Gauss' formula

Newton's formula

Formula collection

$$\frac{1}{f} = \frac{1}{s} + \frac{1}{s'}$$

$$f = \frac{s s'}{s + s'}$$

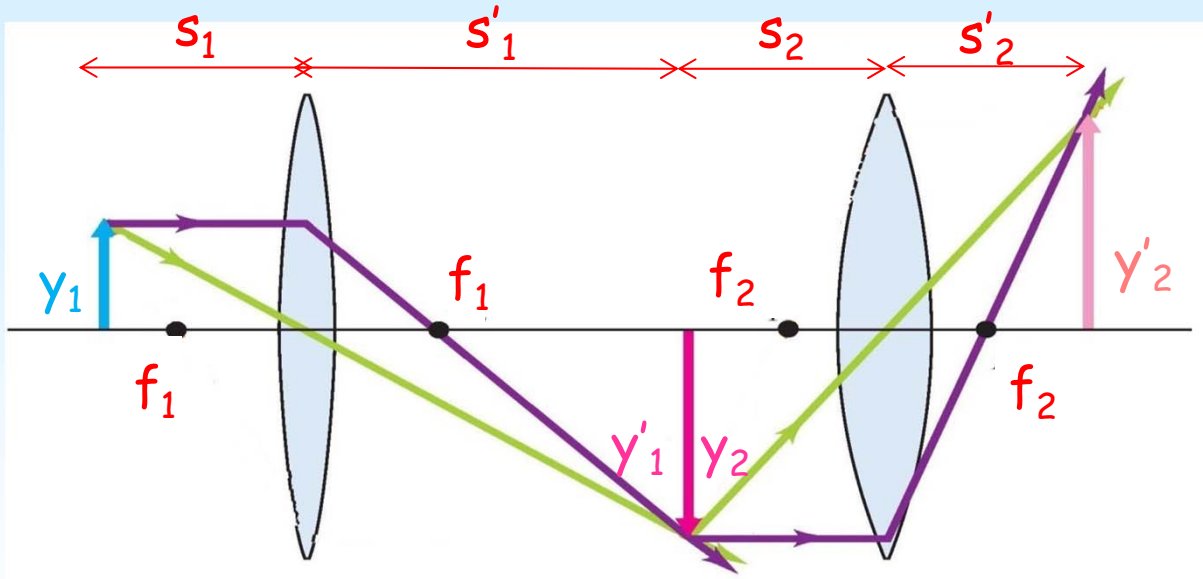
$$s = \frac{s' f}{s' - f}$$

$$s' = \frac{s f}{s - f}$$

$$m = \frac{y'}{y} = -\frac{s'}{s}$$

$$m = -\frac{f}{s - f}$$





How to combine the magnification of two lenses:

$$\frac{1}{f_1} = \frac{1}{s_1} + \frac{1}{s'_1}$$

$$m_1 = -\frac{s'_1}{s_1}$$

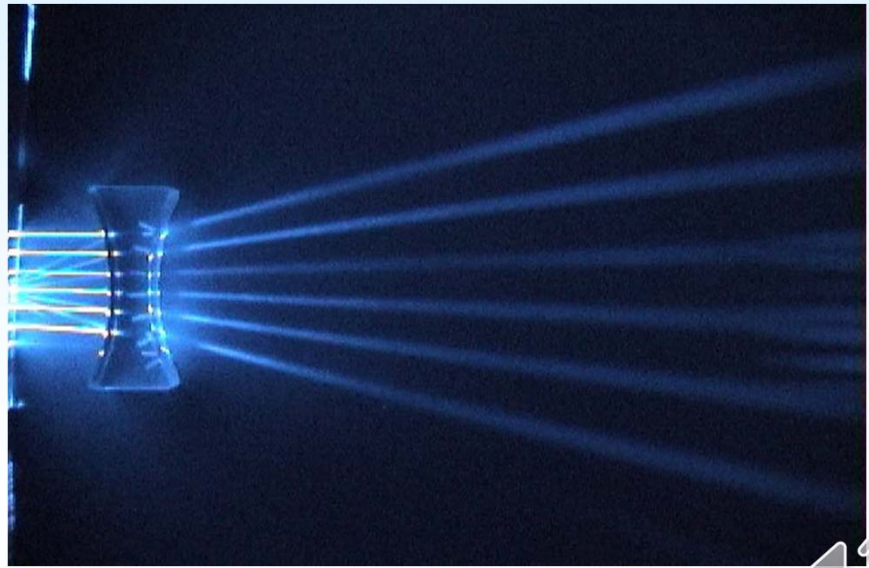
$$\frac{1}{f_2} = \frac{1}{s_2} + \frac{1}{s'_2}$$

$$m_2 = -\frac{s'_2}{s_2}$$

$$\Rightarrow m = m_1 m_2 = \frac{s'_1 s'_2}{s_1 s_2}$$



Concave lenses



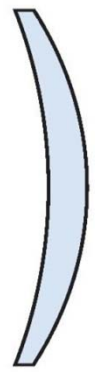


Geometrical optics: Concave lenses



Different types of lenses

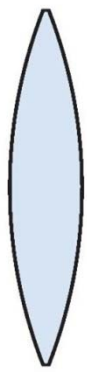
Converging lenses



Meniscus

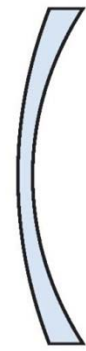


Planoconvex



Double convex

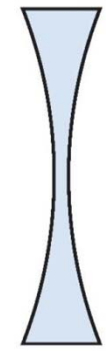
Diverging lenses



Meniscus



Planoconcave

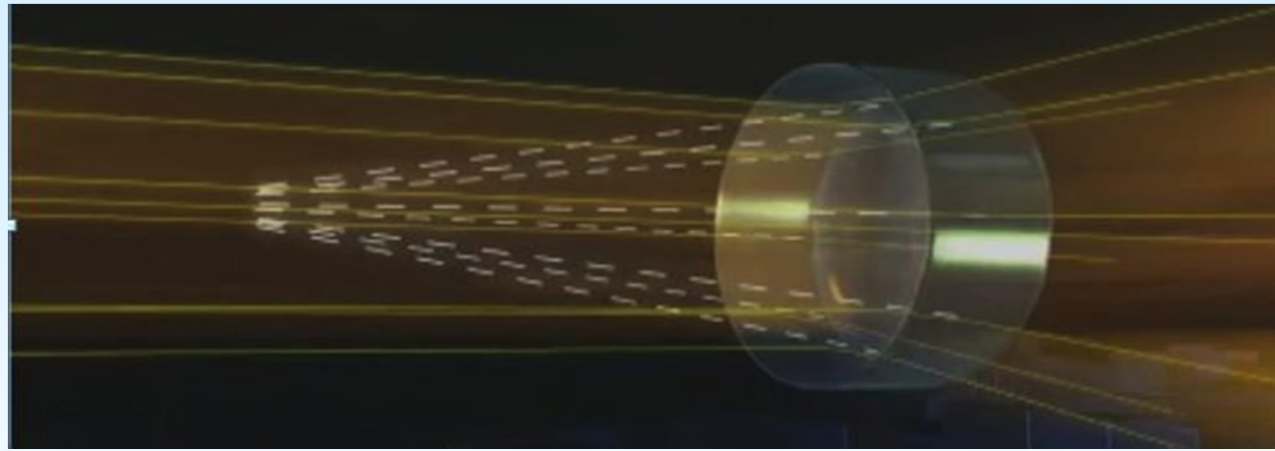


Double concave

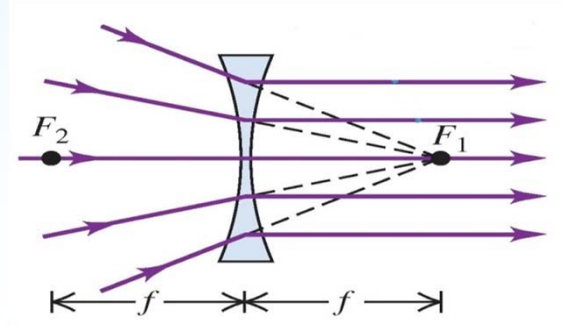
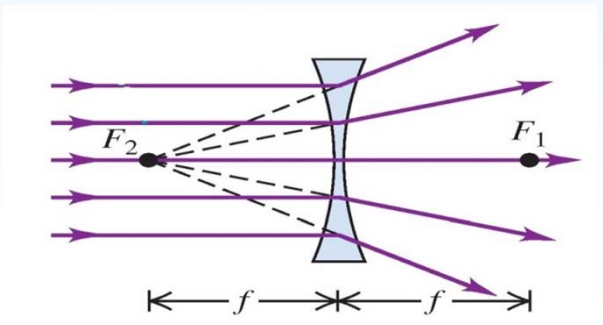




Geometrical optics: Concave lenses

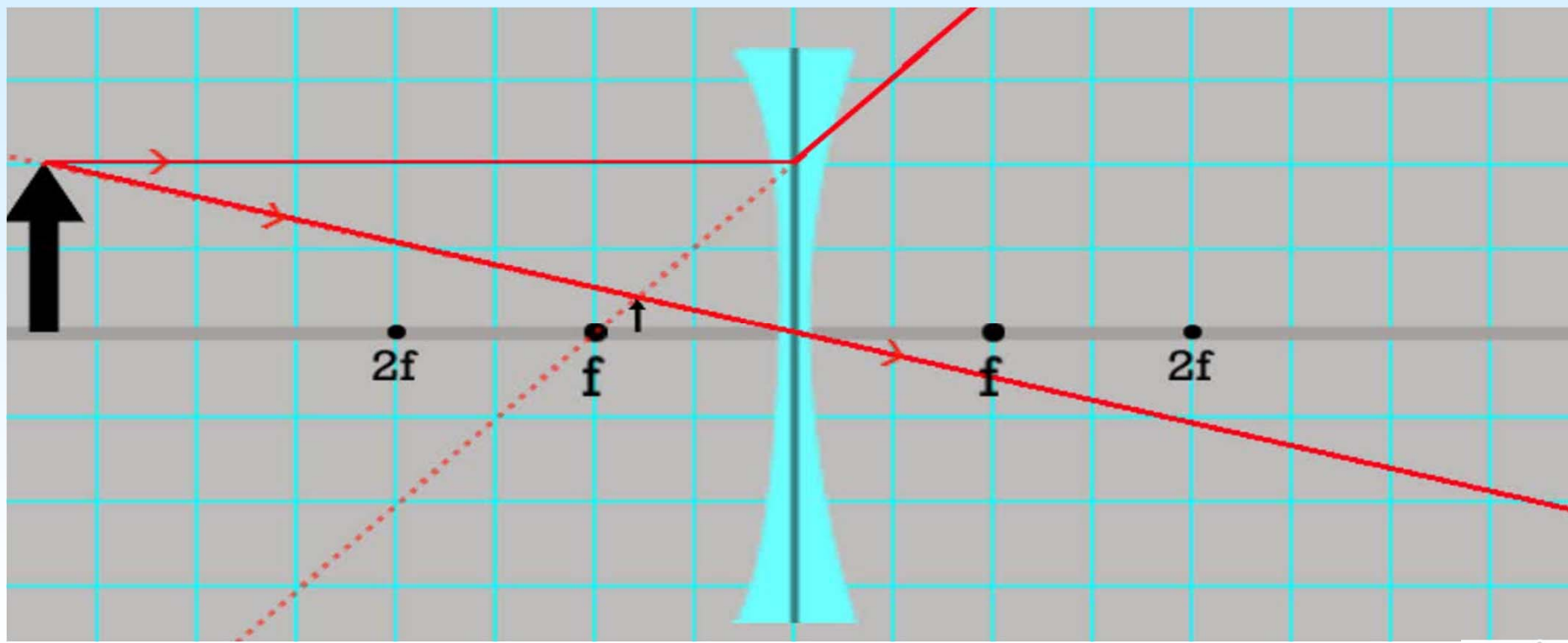


https://www.youtube.com/watch?v=4zuB_dSJn1Y





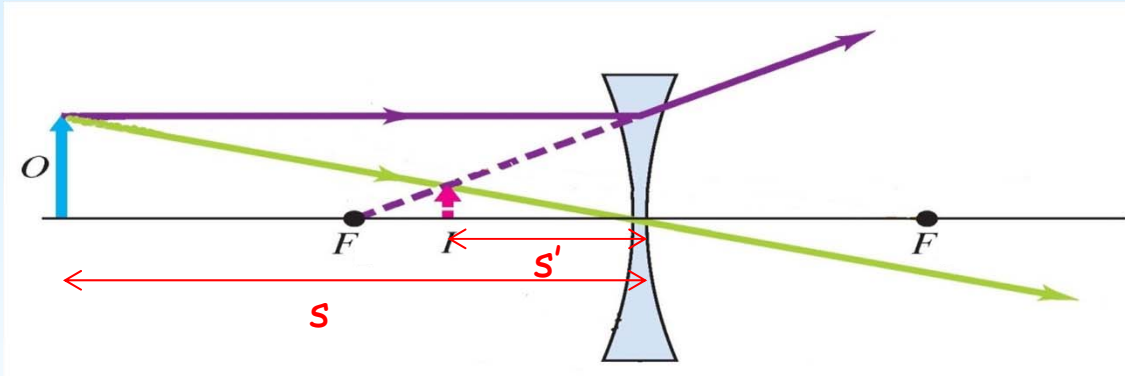
Geometrical optics: Concave lenses



<http://simbucket.com/lensesandmirrors/>



The lens formula for concave lenses



$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$
$$m = -\frac{s'}{s}$$

f is negative for diverging lenses

s' is negative for divergent lenses

m is always positive





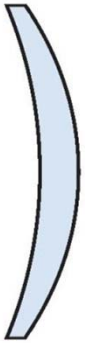
The lensmaker's equation



Different types of lenses

A lens thicker in the middle than in the edges is convergent.

Converging lenses



Meniscus



Planoconvex



Double convex

A lens thinner in the middle than in the edges is divergent.

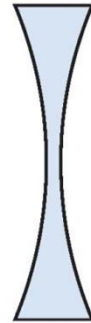
Diverging lenses



Meniscus



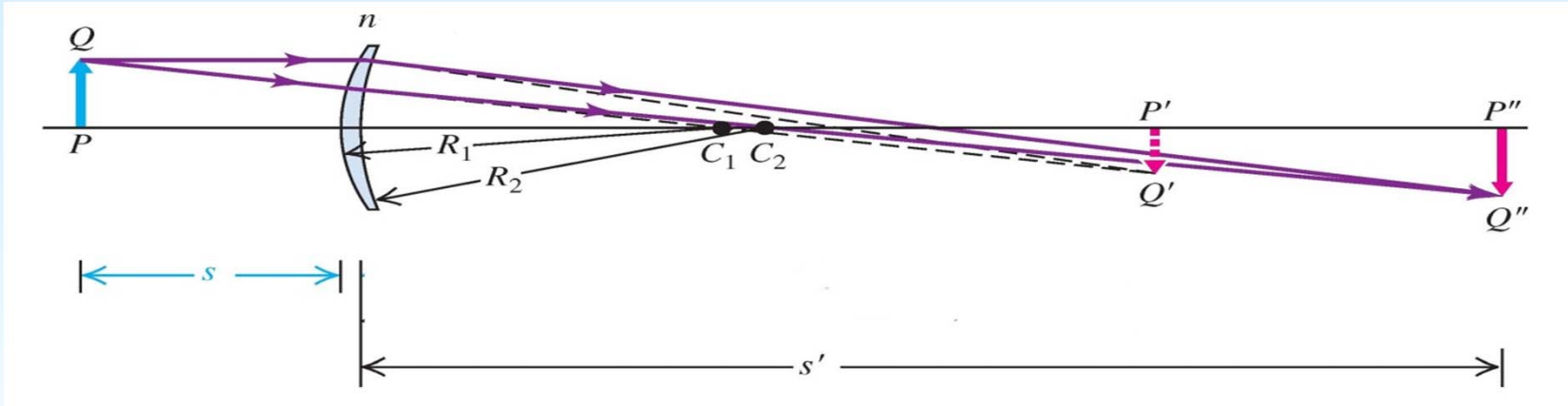
Planoconcave



Double concave



Optics: The lensmaker's equation



The lensmaker's equation

$$\frac{1}{f} = (n - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right) = \frac{1}{s} + \frac{1}{s'}$$

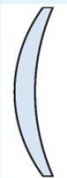




Optics: The lensmaker's equation

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f} \quad \frac{1}{f} = (n - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right) \quad m = -\frac{s'}{s} \quad m = \frac{y'}{y}$$

Sign rule for the radius (R) says it is positive if center is on same side as outgoing light.



$f = \text{positive}$

$R_1 = \text{positive}$

$R_2 = \text{positive}$

$s' = \text{positive or negative}$



$f = \text{positive}$

$R_1 = \text{positive}$

$R_2 = \text{negative}$

$s' = \text{positive or negative}$



$f = \text{negative}$

$R_1 = \text{negative}$

$R_2 = \text{positive}$

$s' = \text{negative}$





The Eye

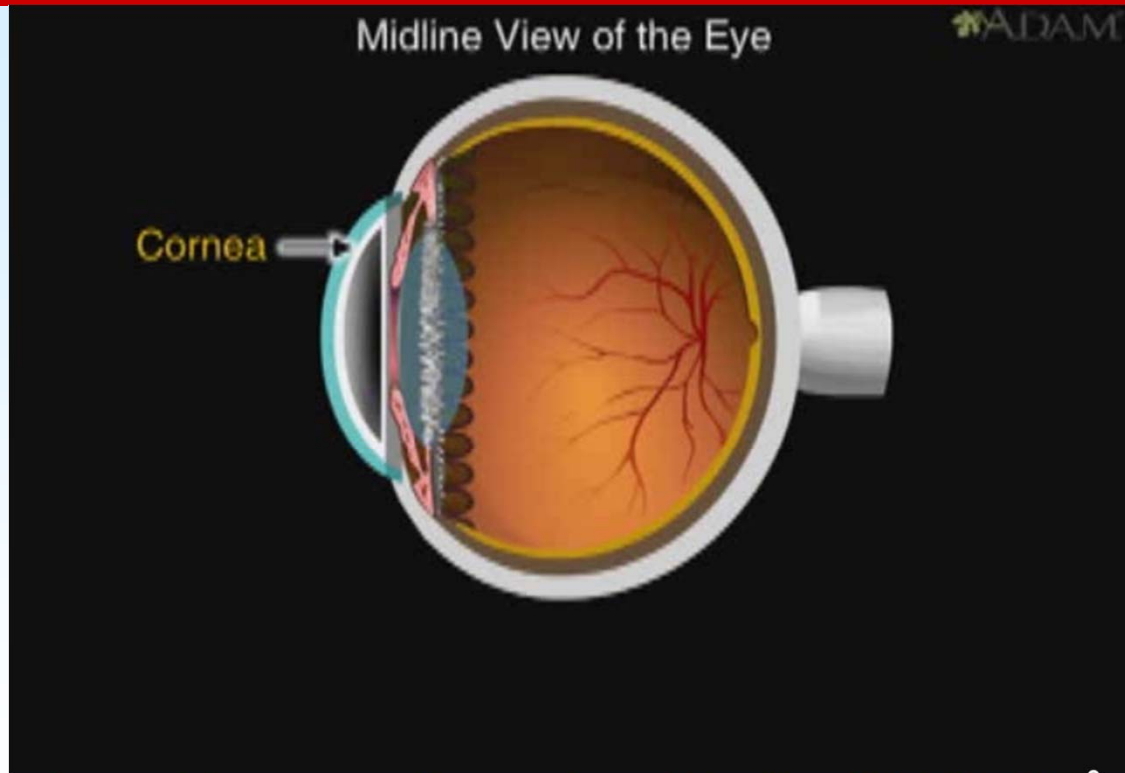


In 1936, 9% of Swedish recruits were nearsighted.
In 2009, 38% of Swedish recruits were nearsighted.

The reason: Time spent outdoors (exposure to daylight).

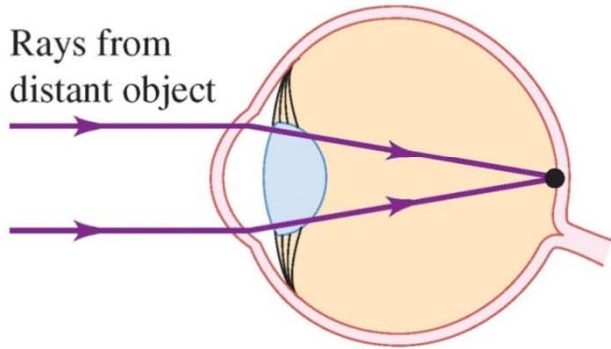


The function of the eye

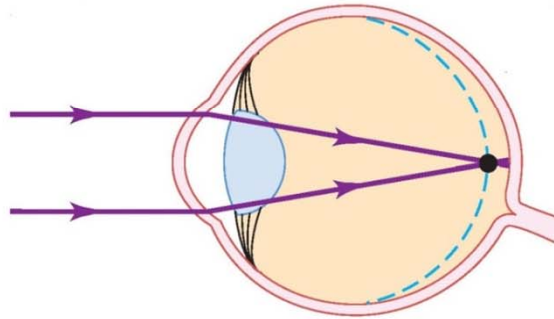


<https://www.youtube.com/watch?v=YcedXDN6a88>

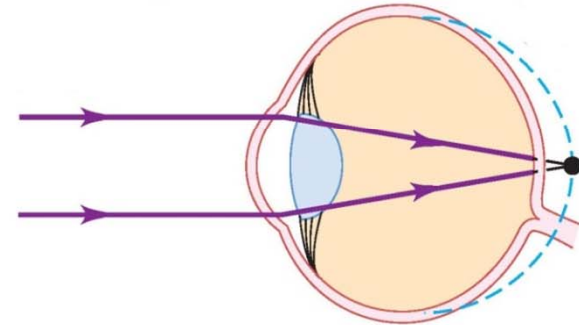
Normal eye



Myopic (nearsighted) eye



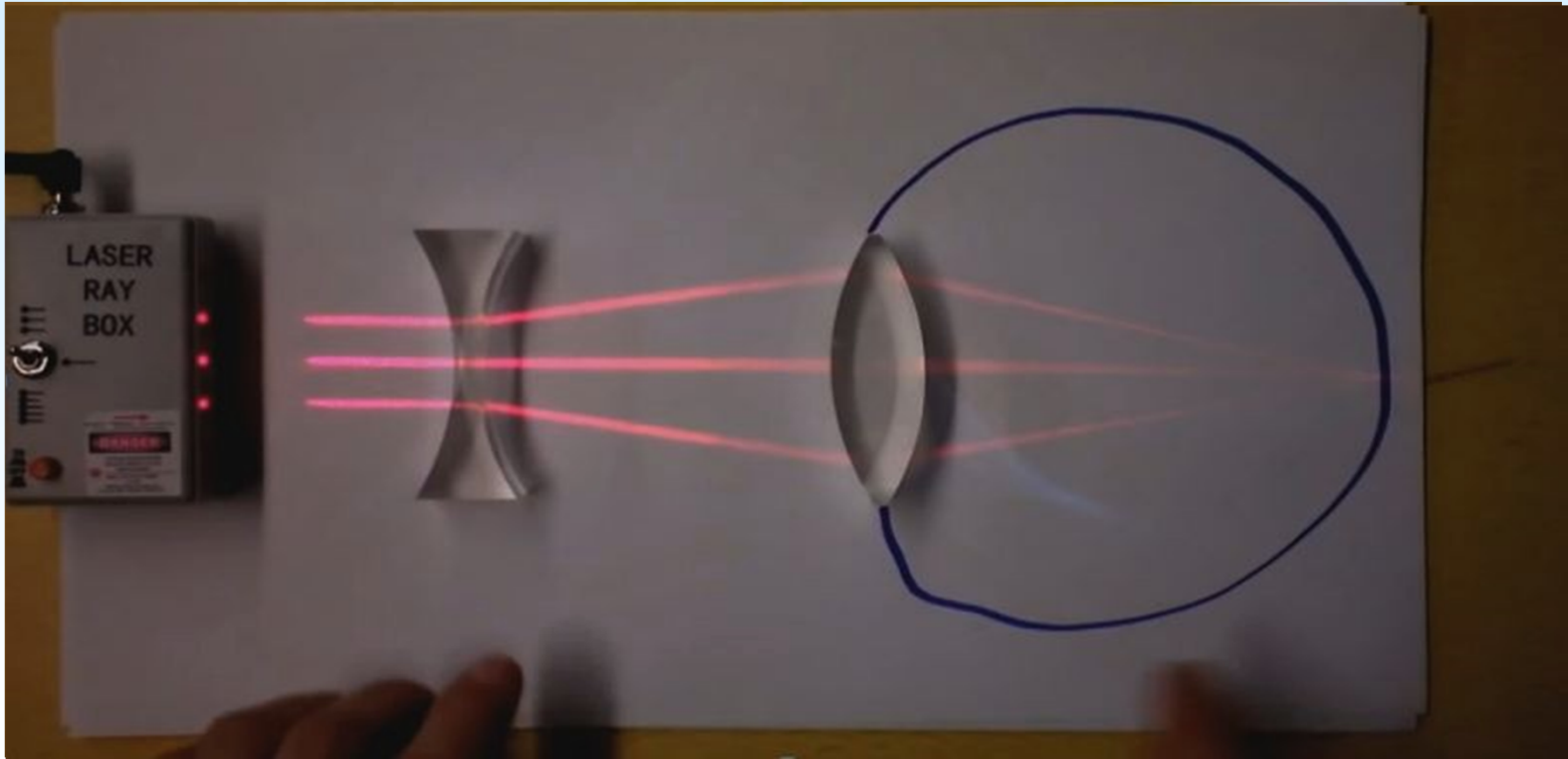
Hyperopic (farsighted) eye



- ❑ **Near point:** Closest distance to the eye at which people can see clear (7cm at age 10 to 40cm at age 50 for normal eye).
- ❑ **Normal reading distance:** Assumed to be 25 cm when designing correction lenses.
- ❑ **The far point:** The longest distance to the eye at which people can see clearly.
- ❑ **Lens power = $1/f$ (unit diopter = m^{-1})** is the quantity used for correction lenses.



Geometrical optics: The eye

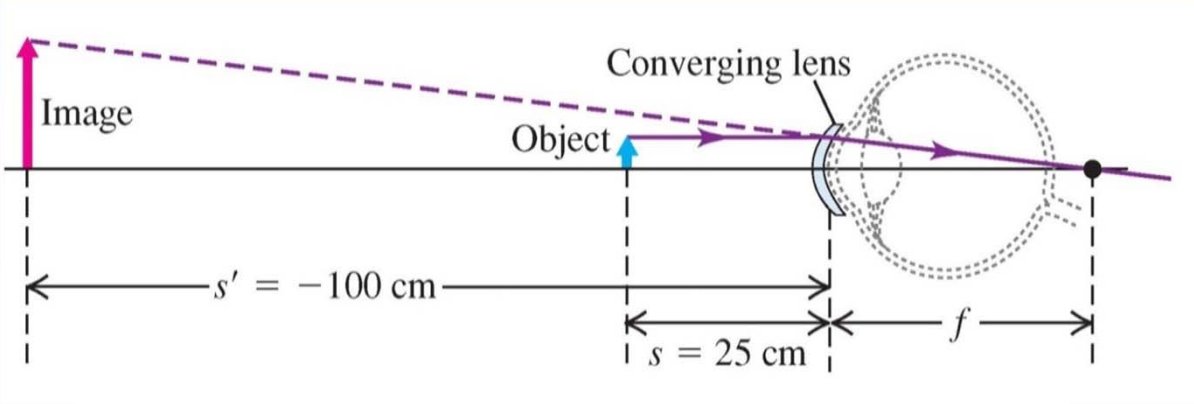


https://www.youtube.com/watch?v=VDehC_Txa1U



Geometrical optics: Problems

The near point of a farsighted (hyperopic) eye is at 100 cm.
What lens power is needed to move the near point to 25 cm ?

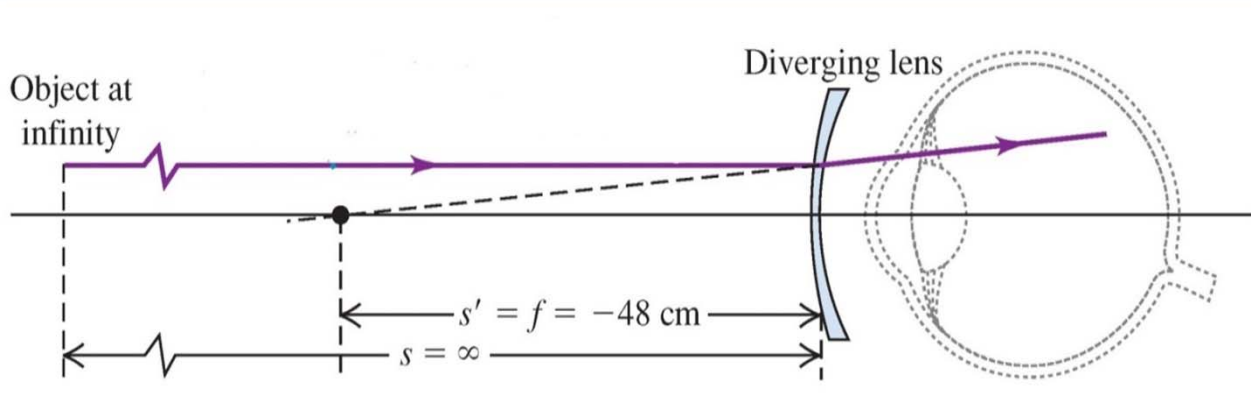


When the person puts an object at $s = 25\text{ cm}$ from the correcting lens we want the image to end up at $s' = 100\text{ cm}$ because this is the nearest point the eye can see sharply.

$$\frac{1}{f} = \frac{1}{s} + \frac{1}{s'} = \frac{1}{+25\text{ cm}} + \frac{1}{-100\text{ cm}}$$
$$f = +33\text{ cm}$$

$$\text{Lens power} = 1/f = 1/0.33\text{ m}^{-1} = 3\text{ diopter}$$

A nearsighted (myopic) eye has the far point at a distance of 50 cm. **What lens power is needed to correct the eye if the lens is 2 cm in front of the eye?**



The lens should move the far point from 50 cm to infinity.

The correcting lens should therefore have $s = \text{infinity}$ for $s' = -50 + 2 = -48 \text{ cm}$.

$$\frac{1}{f} = \frac{1}{s} + \frac{1}{s'} = \frac{1}{\infty} + \frac{1}{-48 \text{ cm}}$$

$$f = -48 \text{ cm}$$

$$\text{Lens power} = 1/f = -1/0.48 \text{ m}^{-1} = -2.1 \text{ diopter}$$





Optics: The magnifying glass



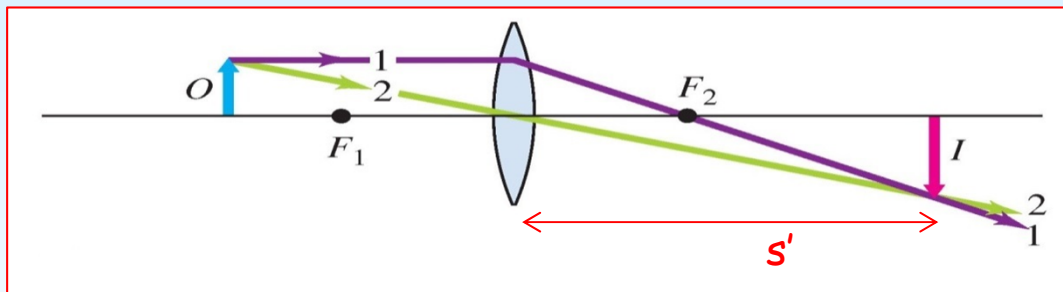
The magnifying glass



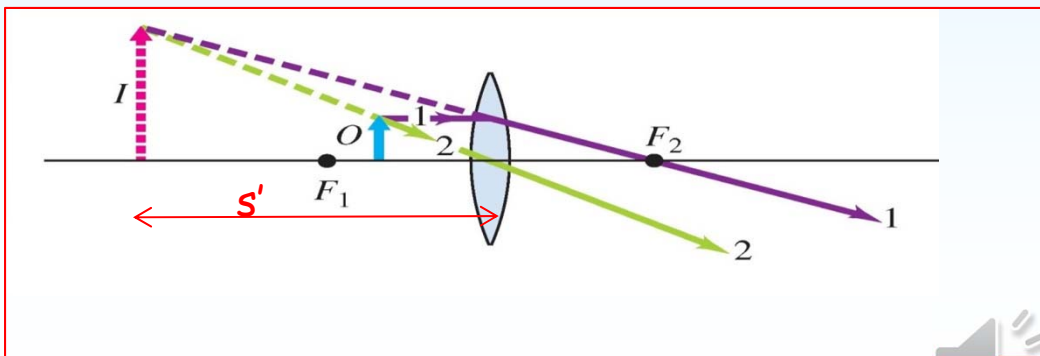
Optics: The magnifying glass

A magnifying glass is a convex lens.

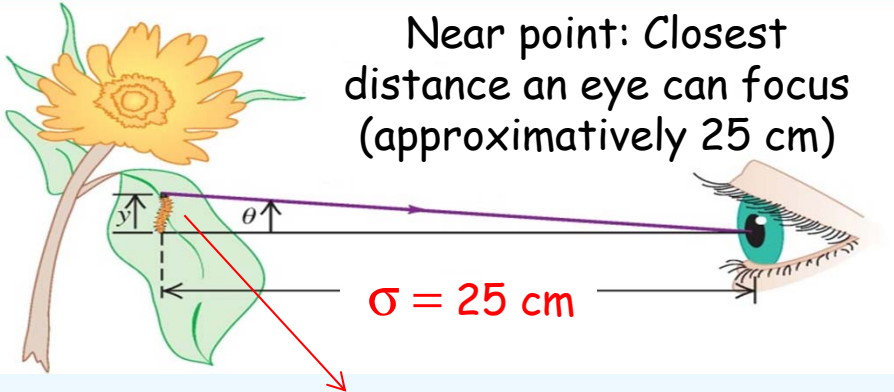
If you hold a magnifying glass far away from the eye (arms lengths distance) you can see a magnified and up-side down image.



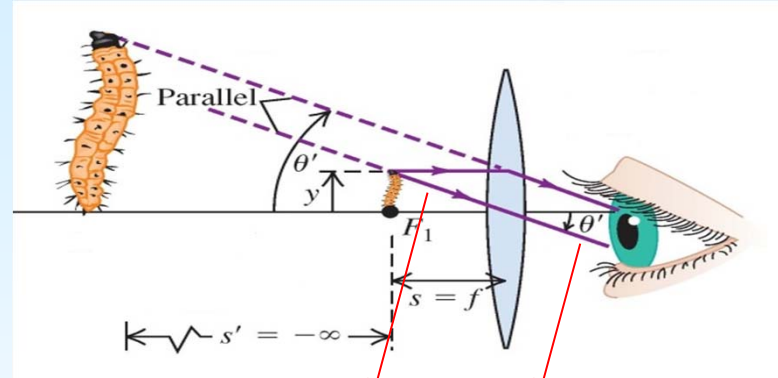
The normal use of a magnifying glass is to put the object between the focal point and the glass to get a magnified up-right image.



Optics: The magnifying glass



Angle without magnifying glass

$$\tan(\theta) \approx \theta = \frac{y}{\sigma} \approx \frac{y}{25 \text{ cm}}$$


Angle with magnifying glass

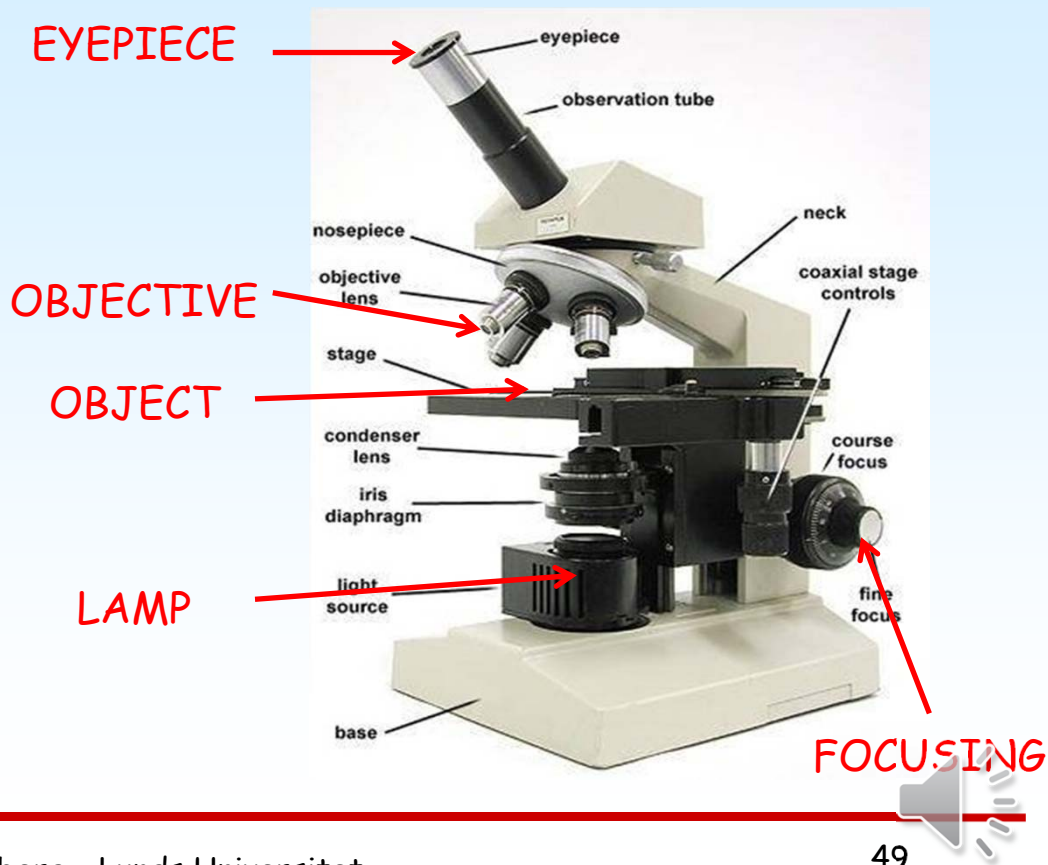
$$\tan(\theta') \approx \theta' = \frac{y}{f}$$

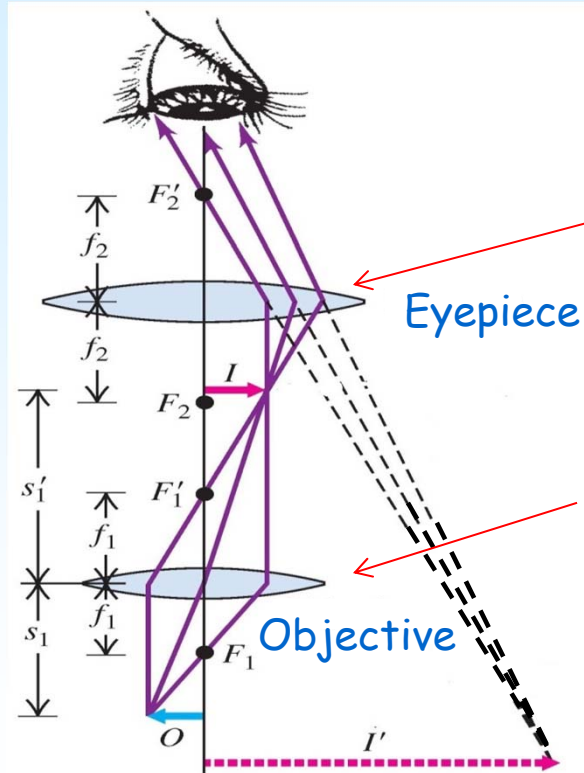
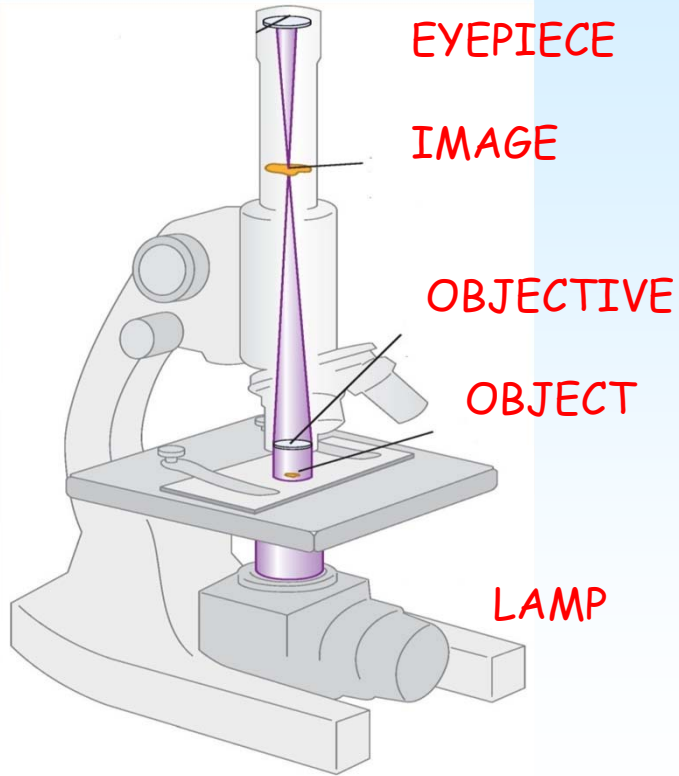
When the object is at the focal point one uses angular magnification (M) instead of lateral magnification (m).

$$M = \frac{\theta'}{\theta} = \frac{y/f}{y/\sigma} = \frac{\sigma}{f} = \frac{25 \text{ cm}}{f}$$




The Microscope

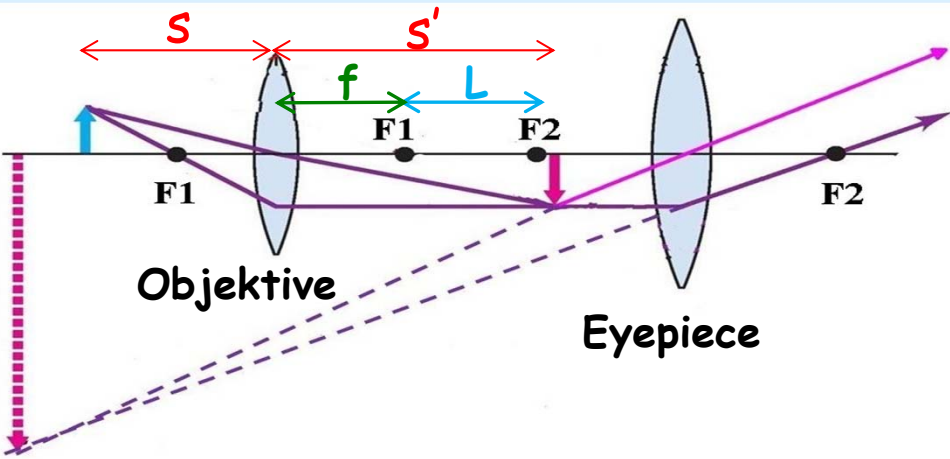




Magnifying glass
(f is a couple of cm)

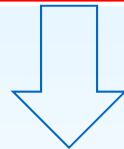
Creates magnified image
close to the focal point
of the eye piece
($f < 1$ cm)





EYEPIECE
 Angular magnification of magnifying glass:

$$M = \frac{\sigma}{f}$$
 where $\sigma = 25 \text{ cm}$



OBJEKTIVE $s' \approx f + L$

$$m = -\frac{s'}{s} = -\frac{s' - f}{f} \approx -\frac{f + L - f}{f} = -\frac{L}{f}$$

$$\frac{1}{f} = \frac{1}{s} + \frac{1}{s'} \Rightarrow s = \frac{s'f}{s' - f}$$

MICROSCOPE
 Magnification:

$$M = m_1 m_2 = -\frac{s'_1 \sigma}{s_1 f_2} = -\frac{L \sigma}{f_1 f_2}$$
 σ is the nearpoint distance which is typically 25 cm



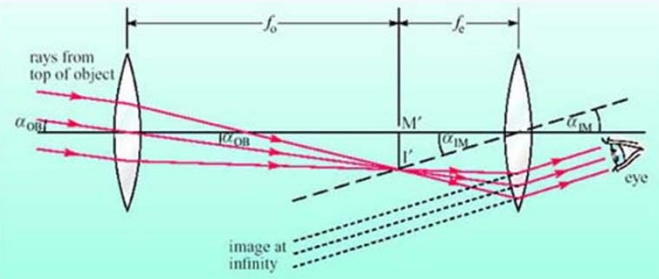


The Telescope

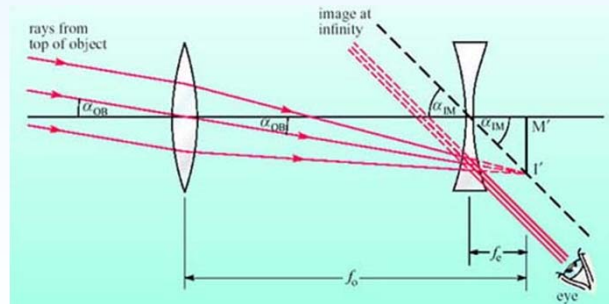


Different types of telescopes

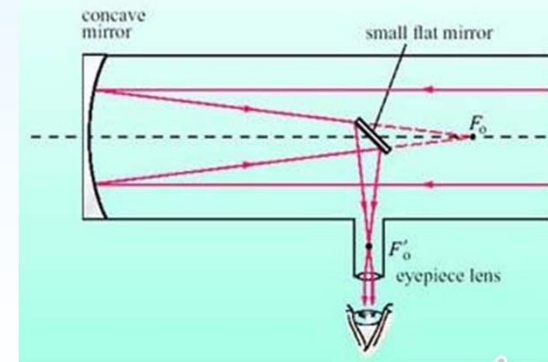
Keplerian
Refracting
Telescope

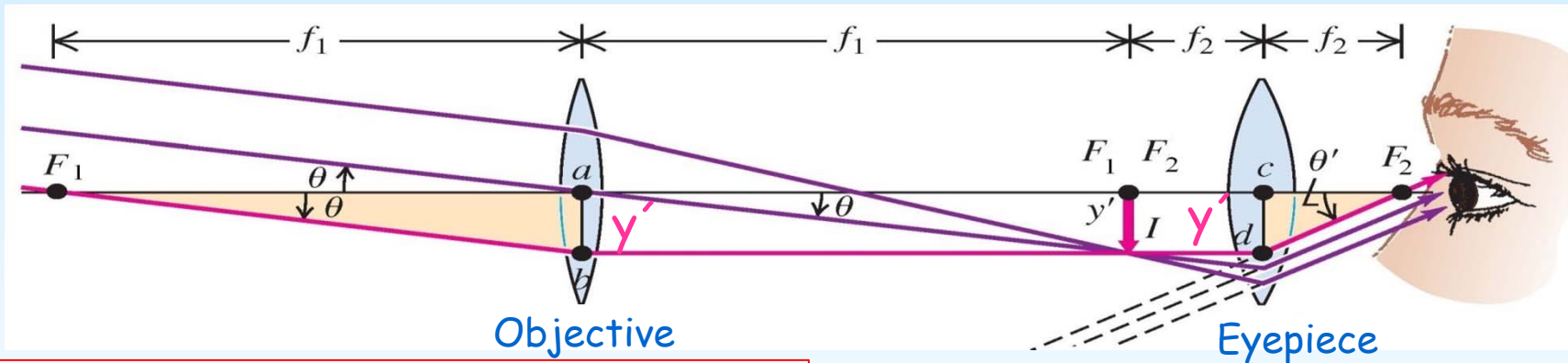


Galilean
Refracting
Telescope



Newtonian
Reflecting
Telescope





The object is infinitely far away so the image will be at the focal point of the lens.

$$\tan(\theta) = \theta = \frac{-y'}{f_1}$$

The eye piece works as a magnifying glass with the image y' in its focal point.

$$\tan(\theta') = \theta' = \frac{y'}{f_2}$$

The angular magnification of a telescope is defined as the ratio of the angle of the image to that of the incoming light.

$$M = \frac{\theta'}{\theta} = -\frac{y'/f_2}{y'/f_1} = -\frac{f_1}{f_2}$$





SUMMARY

Geometrical optics



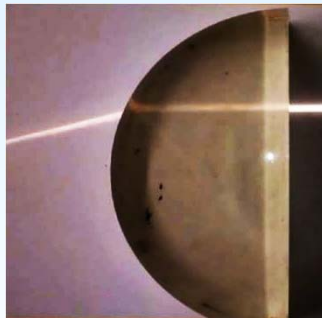
Mirrors and lenses



Concave mirror



Convex mirror



Spherical surface



Convex lens



Concave lens





Geometrical optics: Summary



Formulas

Concave
mirror

Convex
mirror

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

$$m = \frac{y'}{y} = -\frac{s'}{s}$$

$$f = \frac{R}{2}$$

Spherical
surface

$$\frac{n_a}{s} + \frac{n_b}{s'} = \frac{n_b - n_a}{R}$$

$$m = \frac{y'}{y} = -\frac{n_a s'}{n_b s}$$

Convex
lens

Concave
lens

$$\frac{1}{s} + \frac{1}{s'} = \frac{1}{f}$$

$$\frac{1}{f} = (n - 1) \left(\frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$m = \frac{y'}{y} = -\frac{s'}{s}$$





Geometrical optics: Summary



Sign rules for mirrors:

Positive object distance (s) =

Object is on the side of the incoming light.

Positive image distance (s') =

Image and outgoing light on the same side.

Positive radius (R) =

Center is on the side of outgoing light.

Positive magnification (m) =

Direction of object and image is the same.

Sign rules for lenses:

Positive object distance (s) =

Object and incoming light is on the same side.

Positive image distance (s') =

Image and outgoing light is on the same side.

Positive focal length (f) =

Converging (convex) lenses.

Positive magnification (m) =

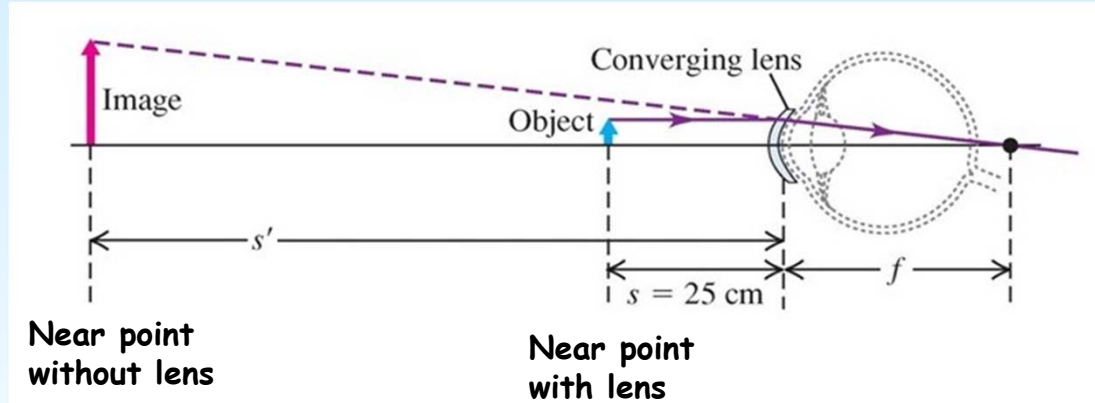
Same direction of object and image.



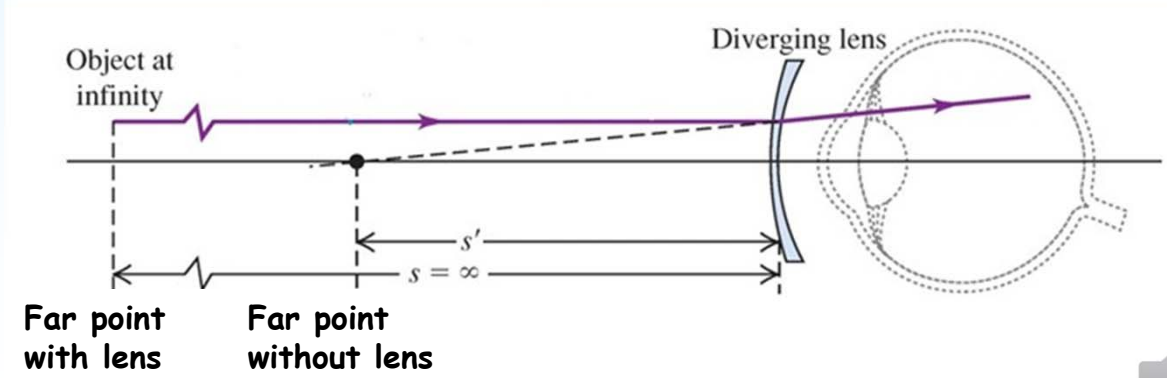
Eye, microscope and telescope



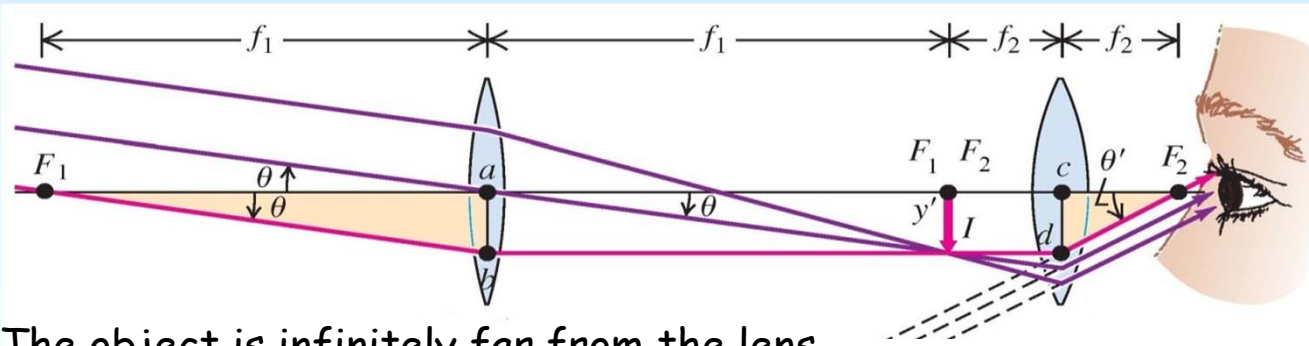
Farsighted



Nearsighted



Summary: Microscope & Telescope

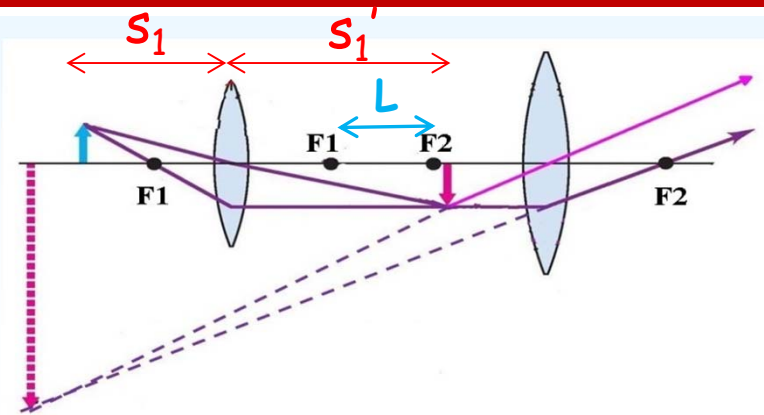


Telescope

$$M = -\frac{f_1}{f_2}$$

Large f_1 & Small f_2

The object is infinitely far from the lens



Microscope

$$M = m_1 M_2 = -\frac{s'_1 \sigma}{s_1 f_2} = -\frac{L \sigma}{f_1 f_2}$$

σ is the near point (typically 25 cm)

Small f_1 & Small f_2

The object is close to the lens

